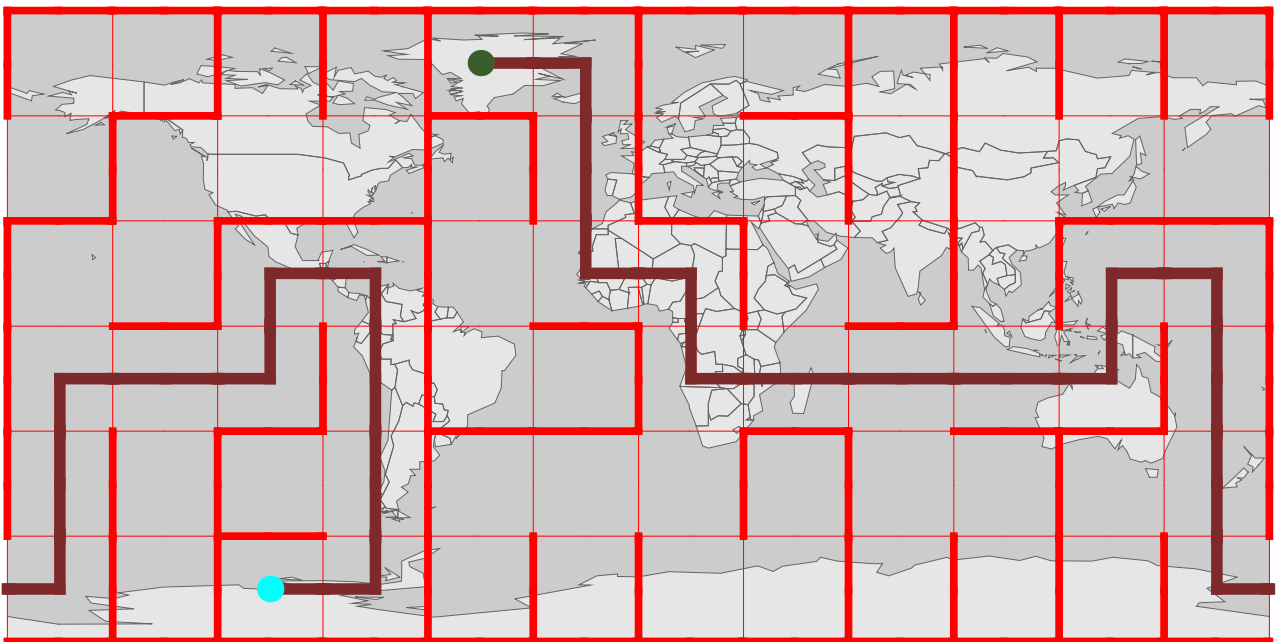
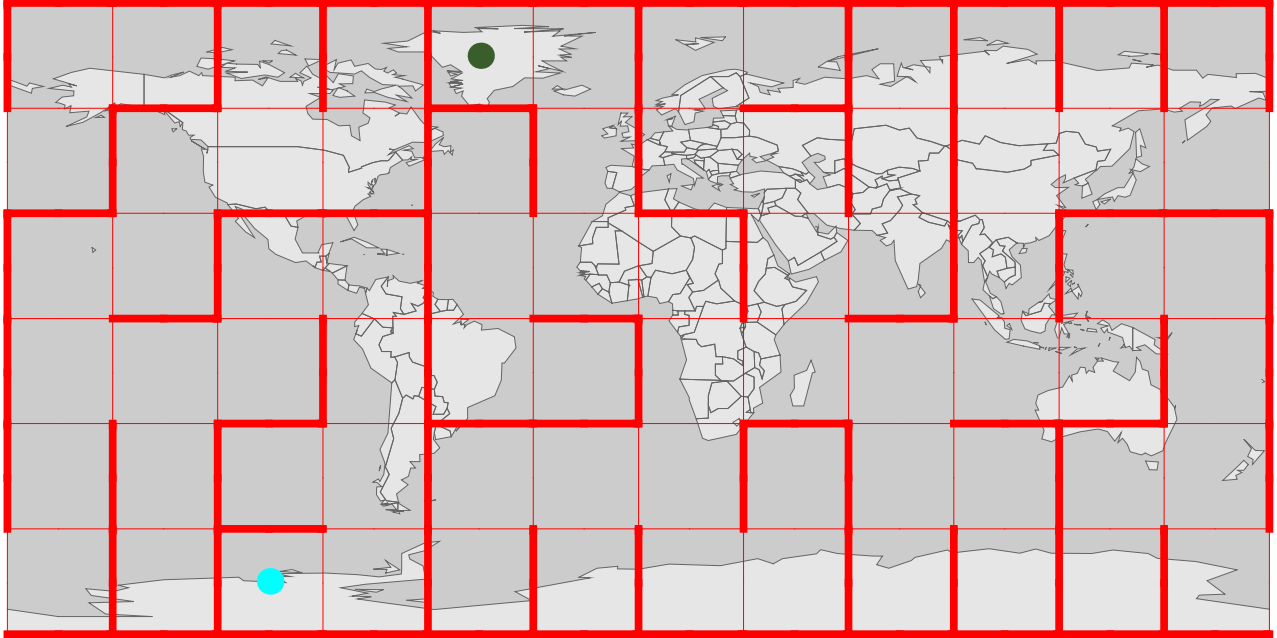


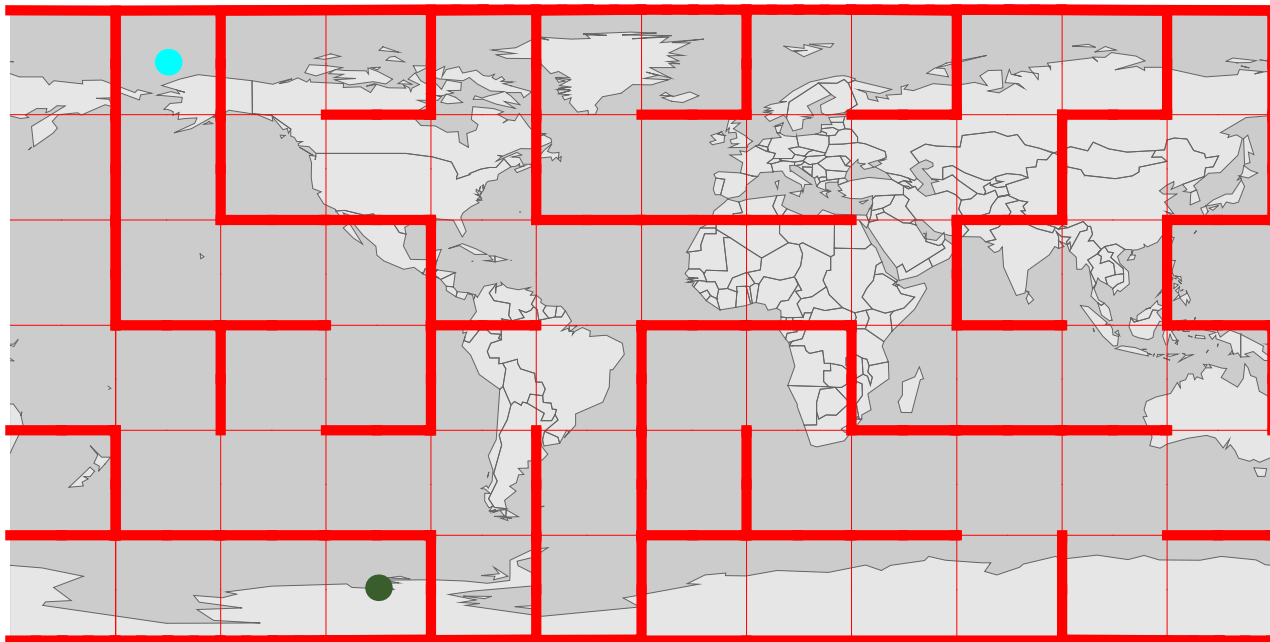
Izidor Hafner

# Maps as Mazes

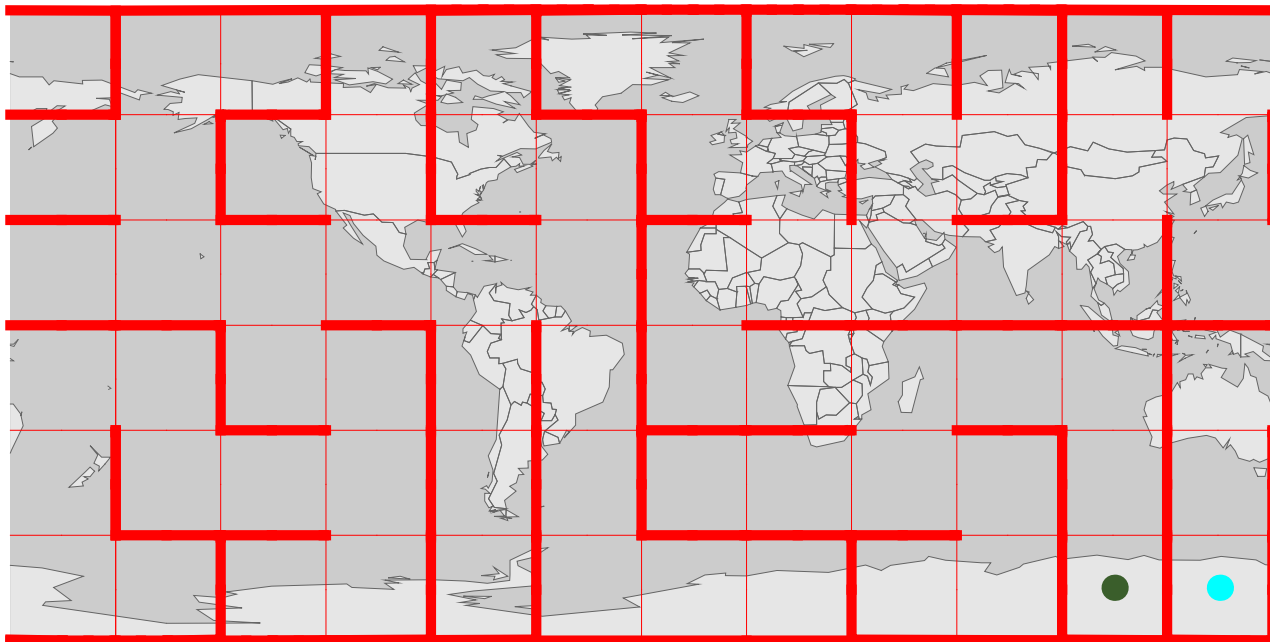


# Problems

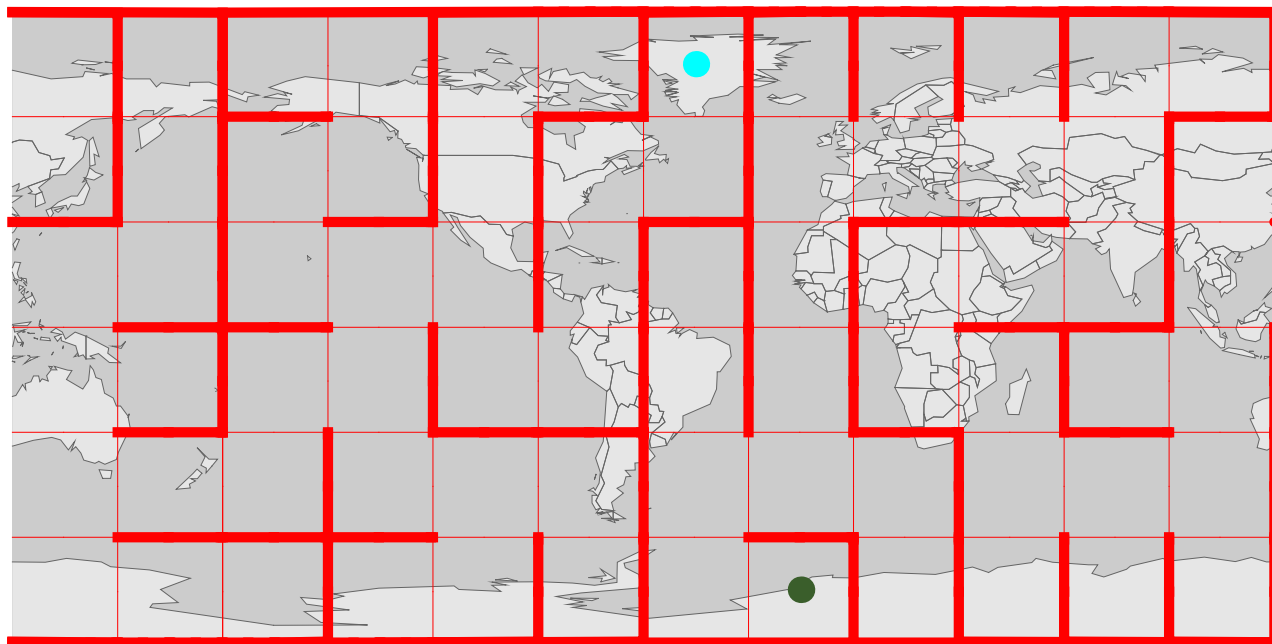
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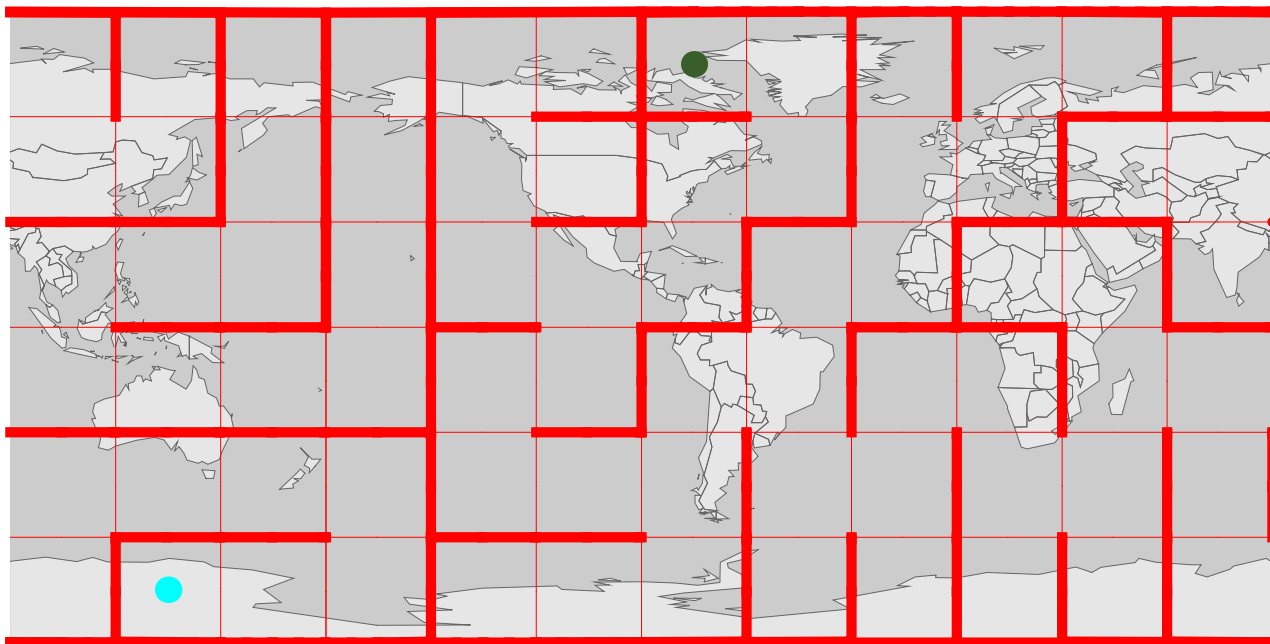
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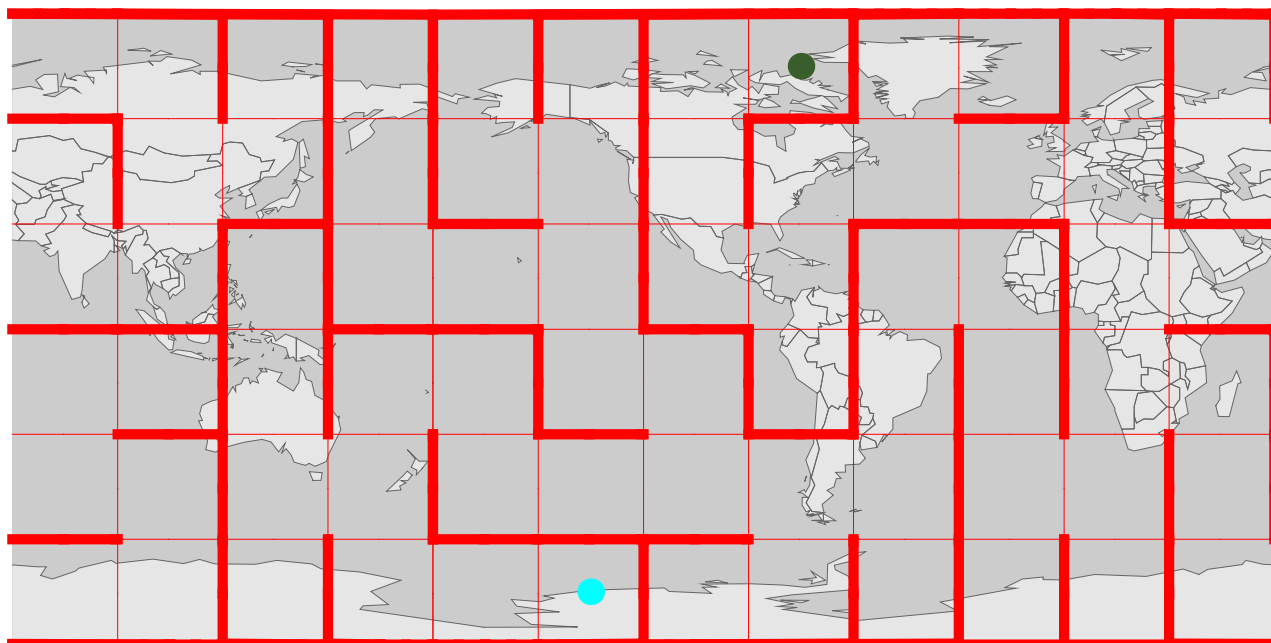
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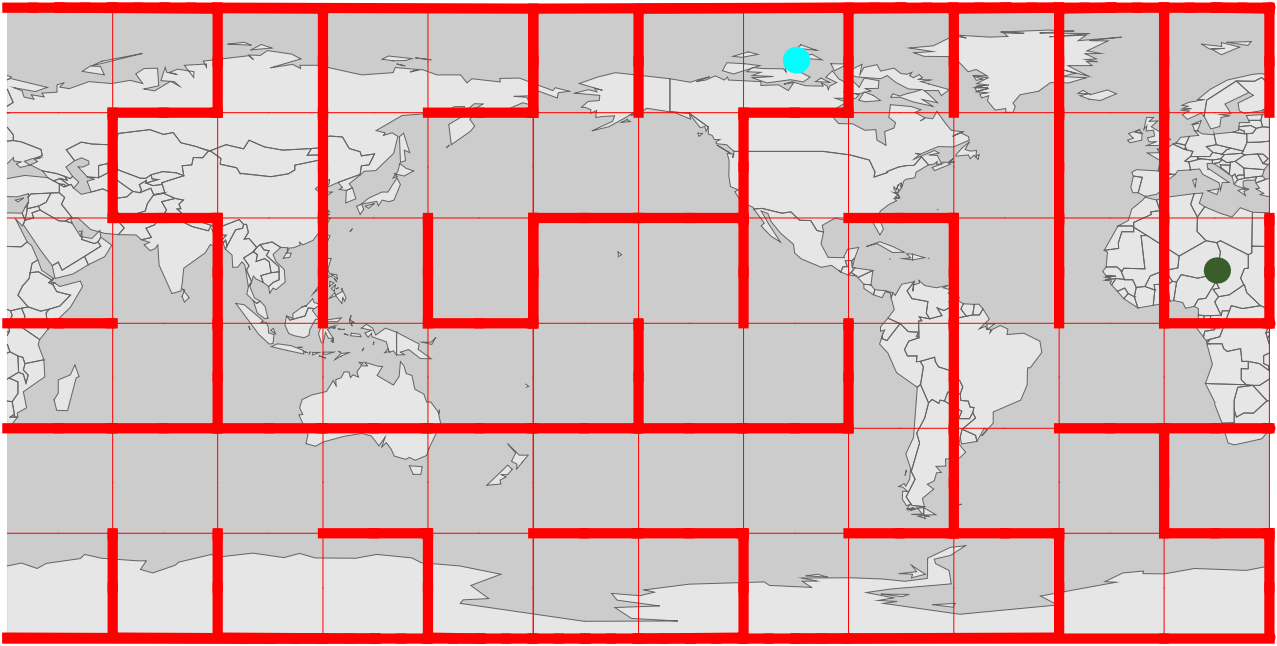
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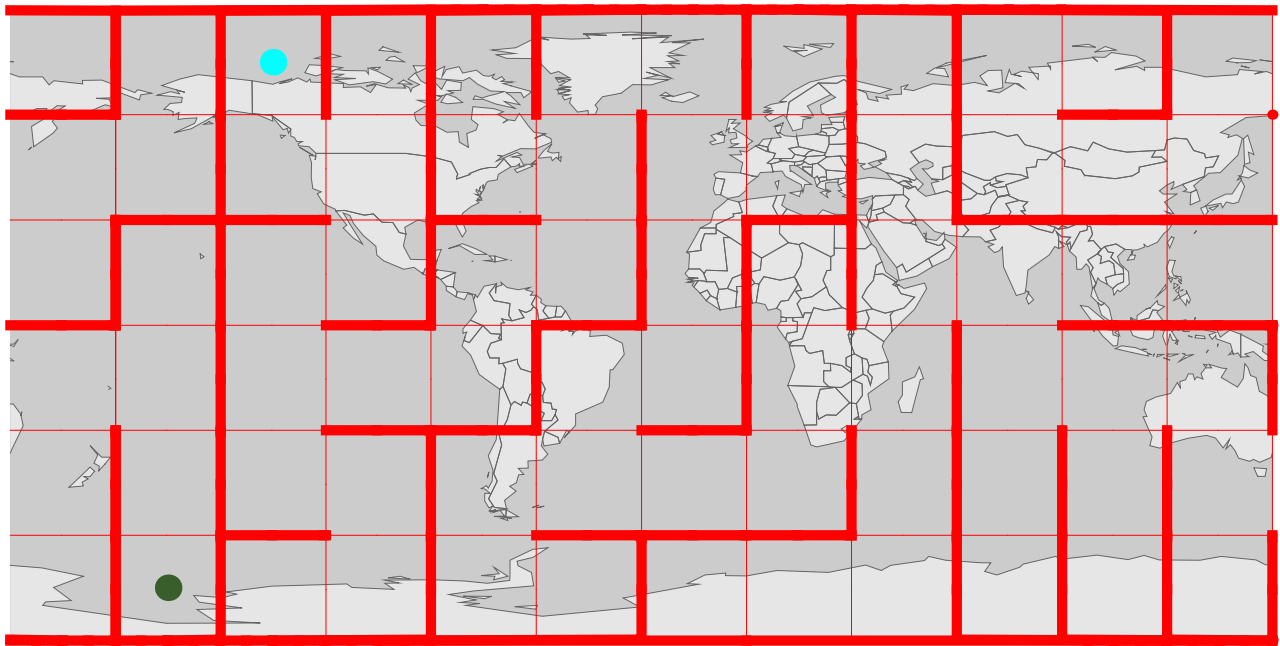


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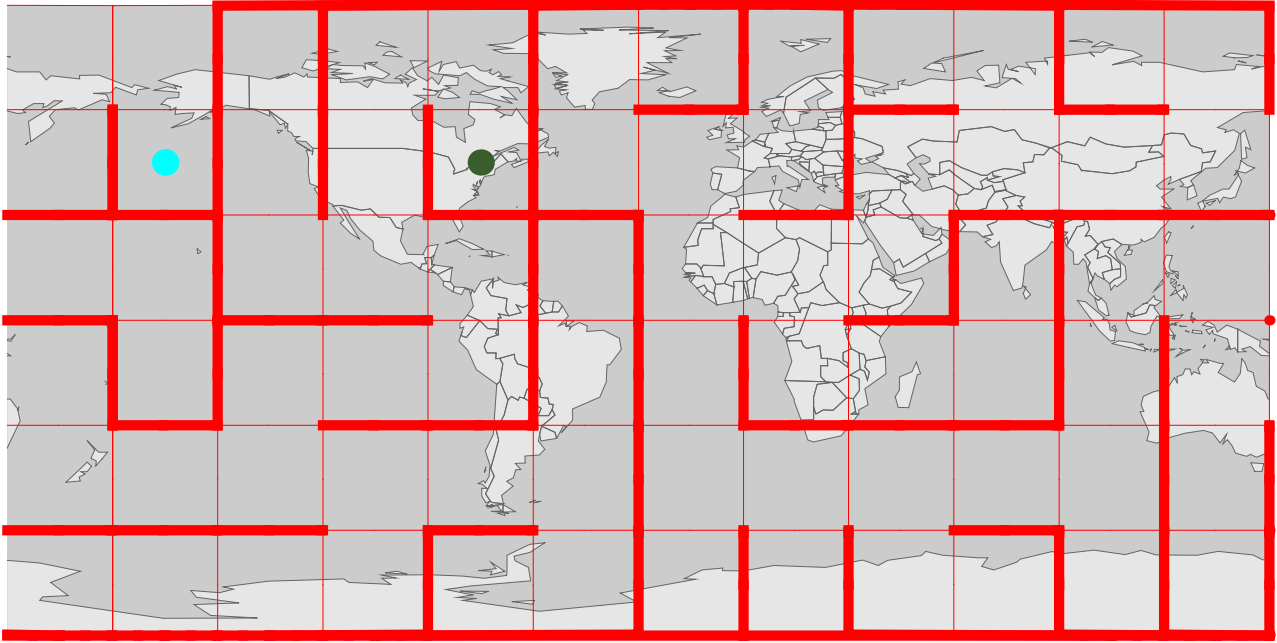




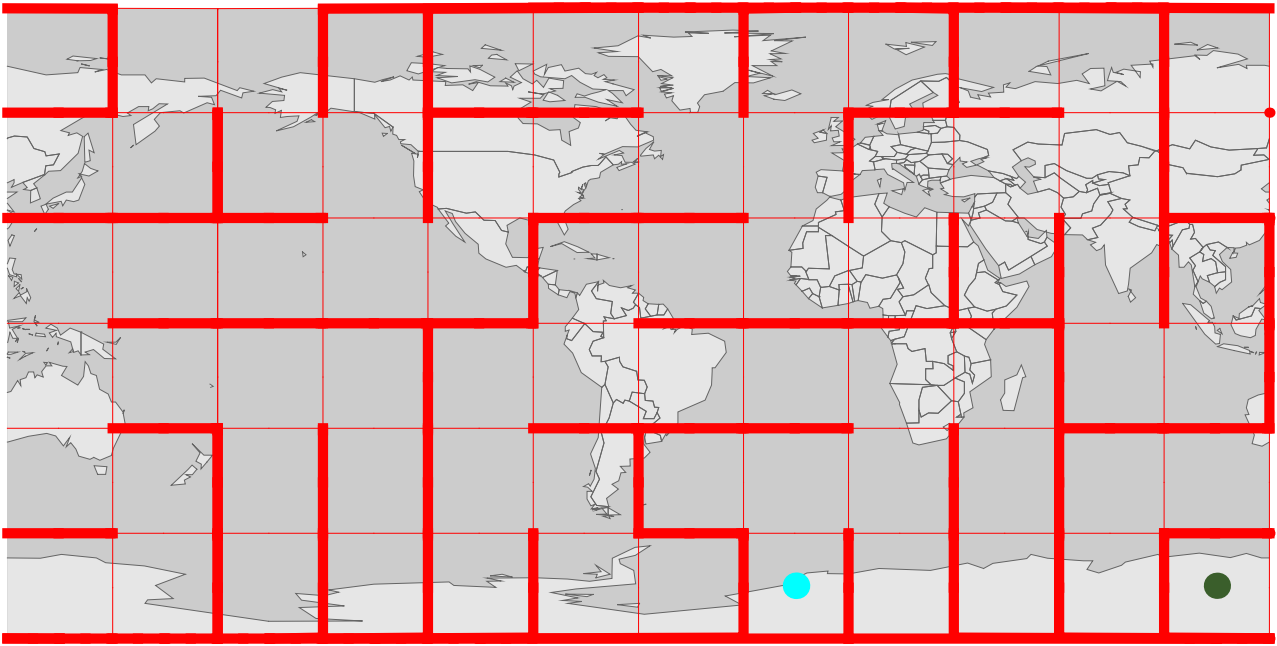
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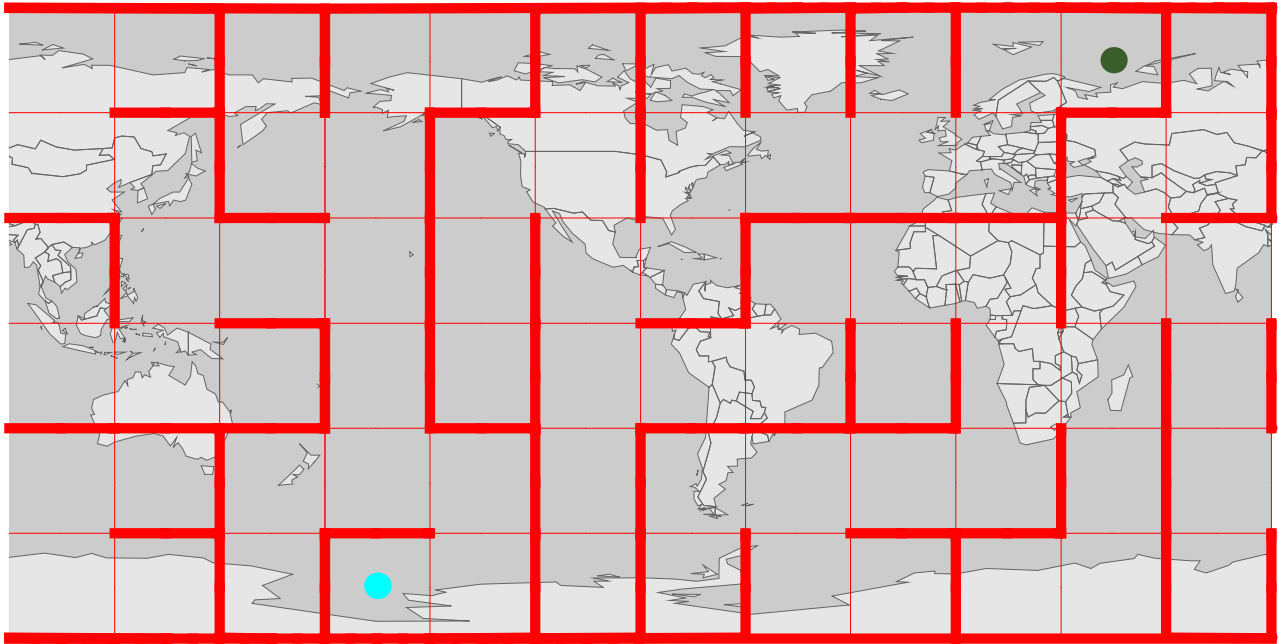
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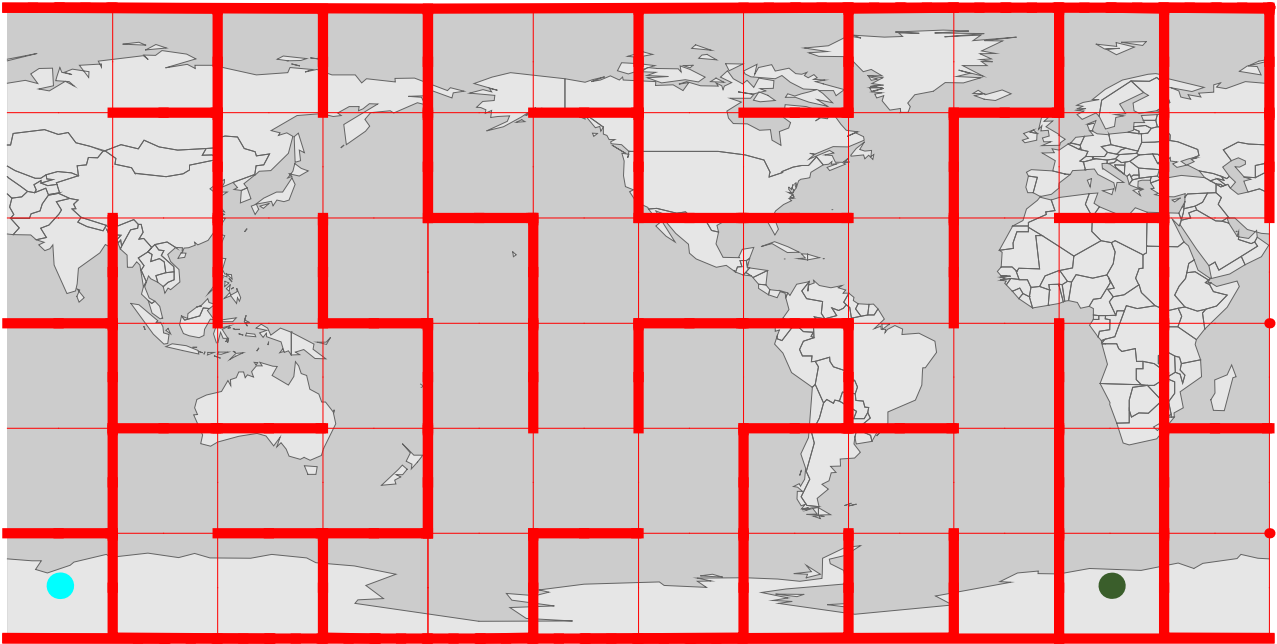
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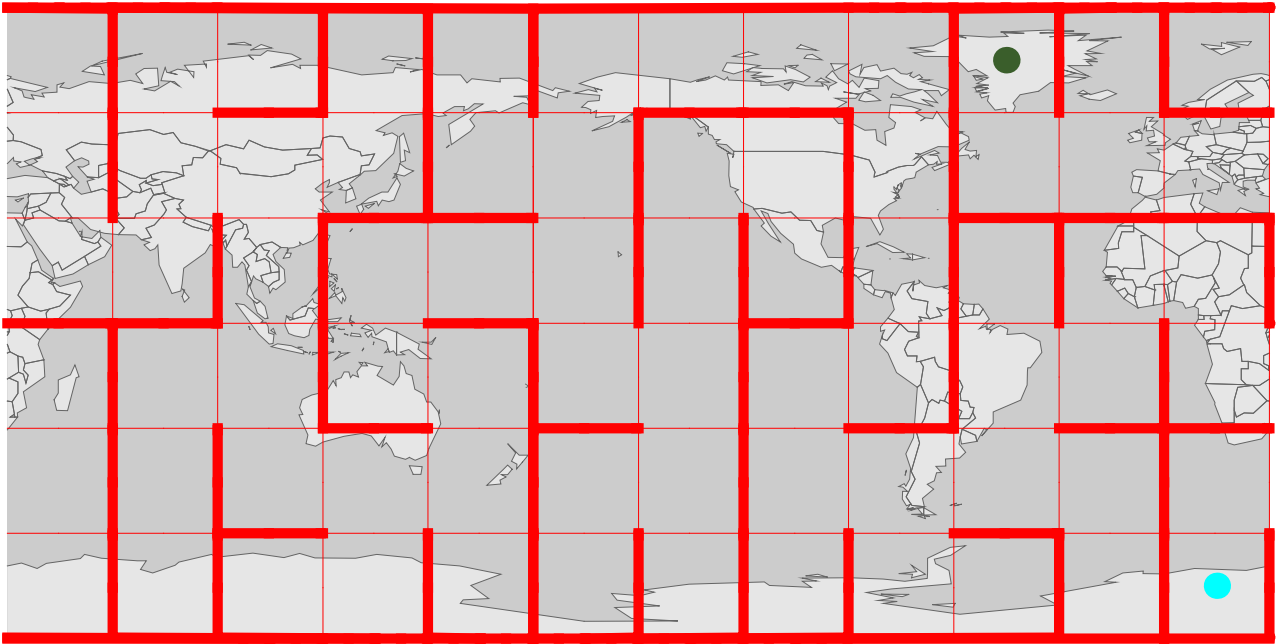
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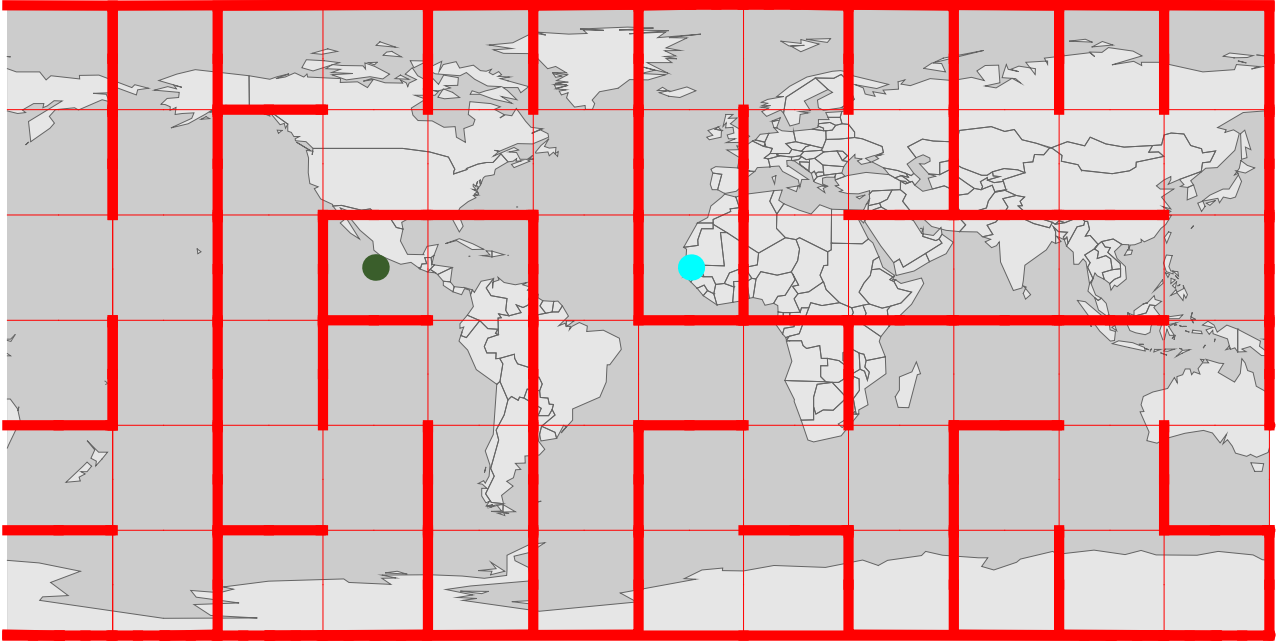
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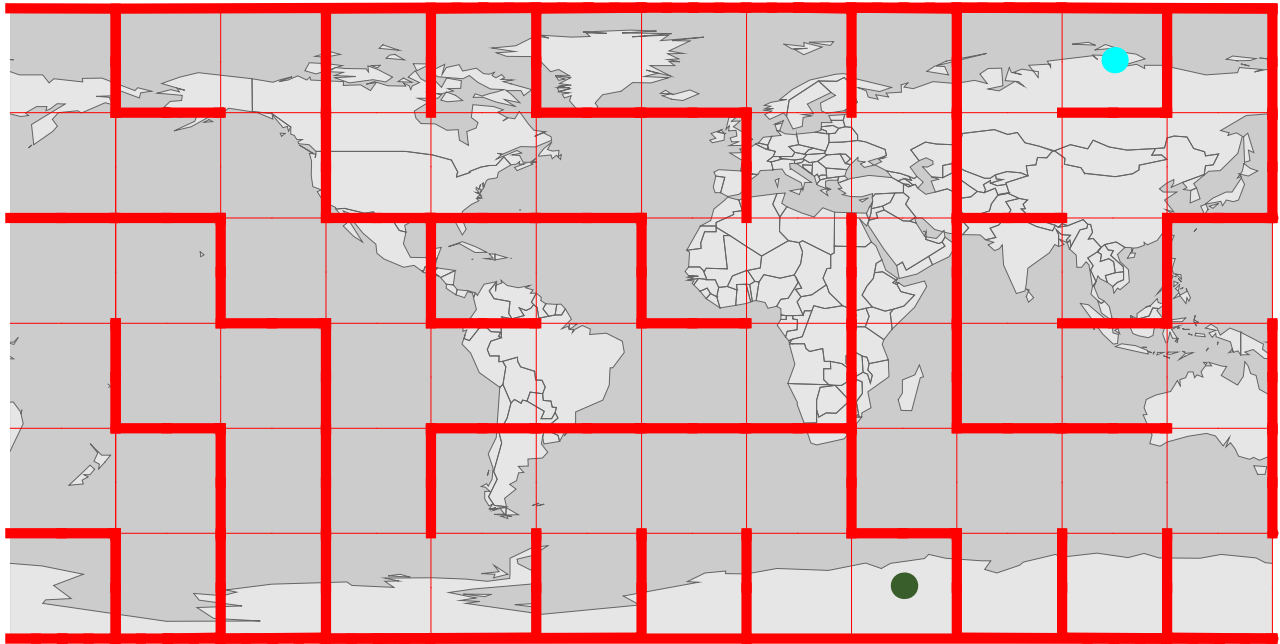
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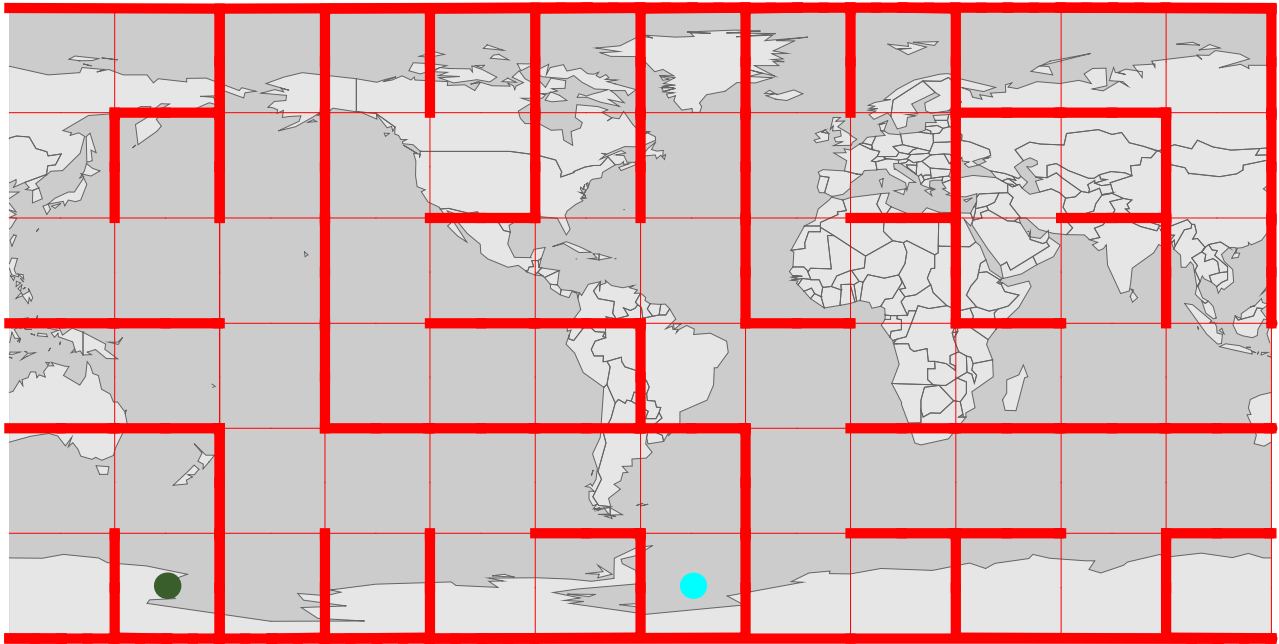


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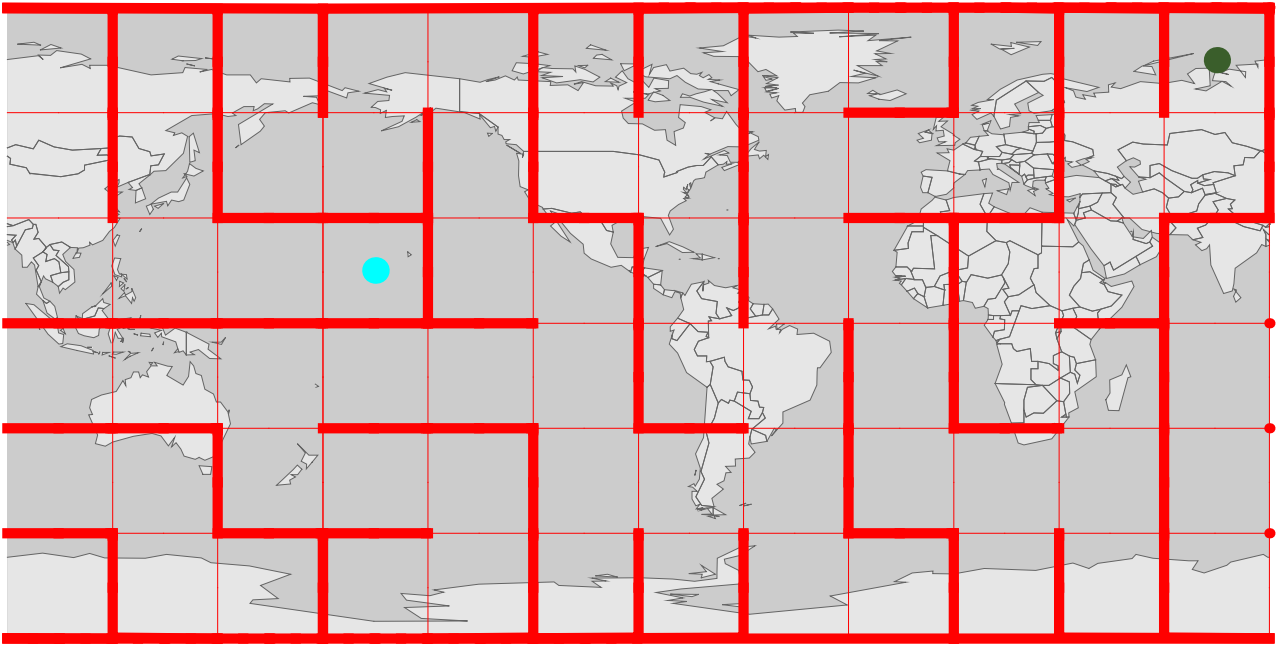




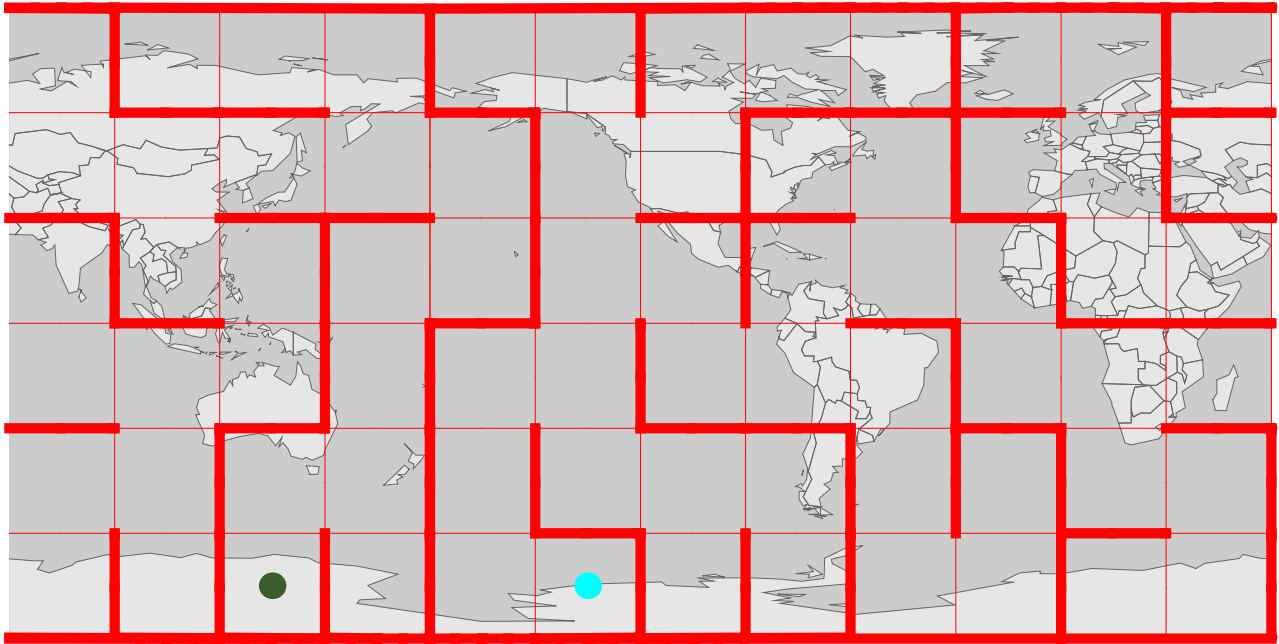
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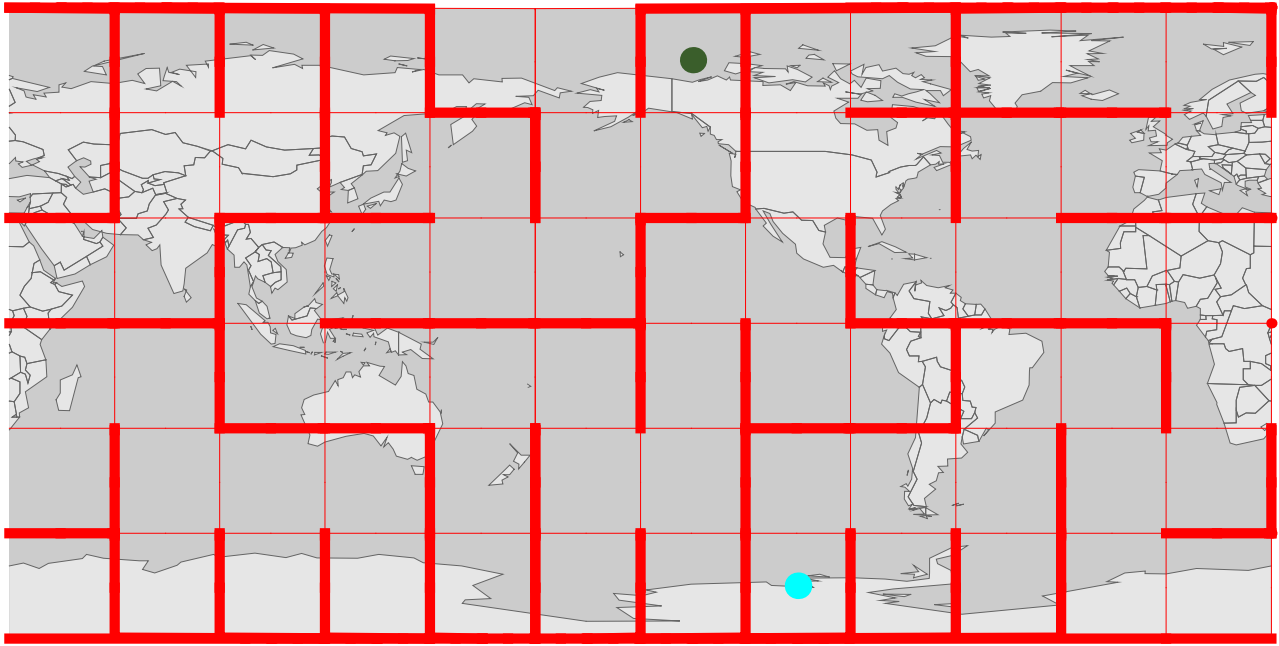
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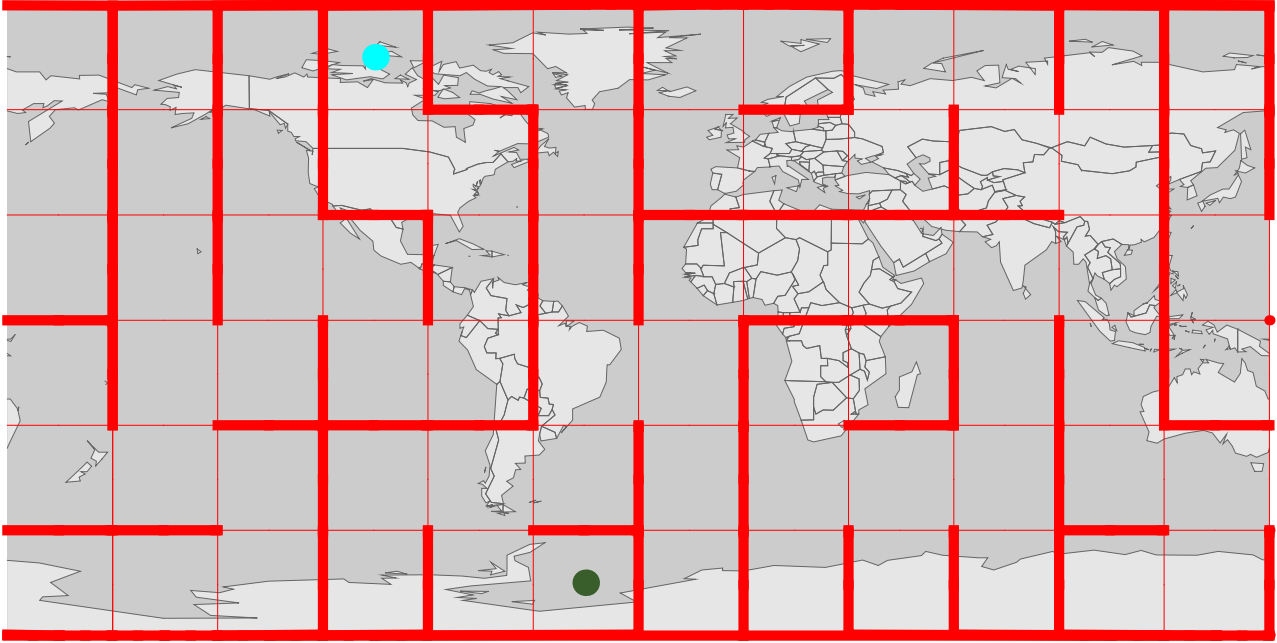
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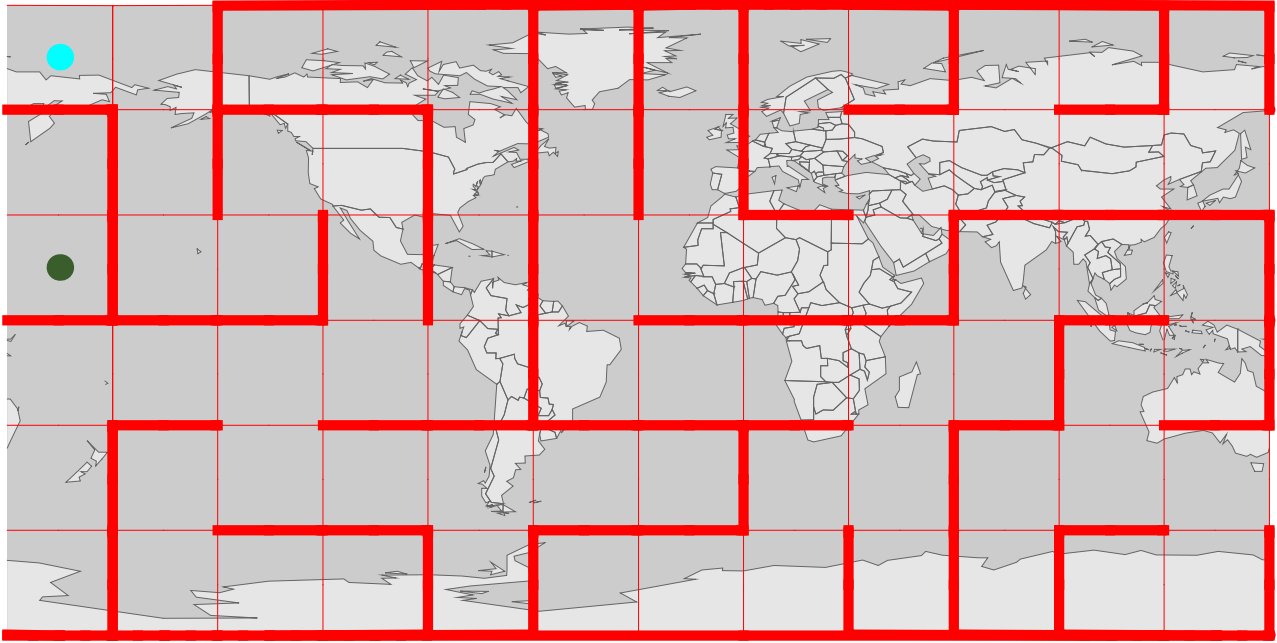
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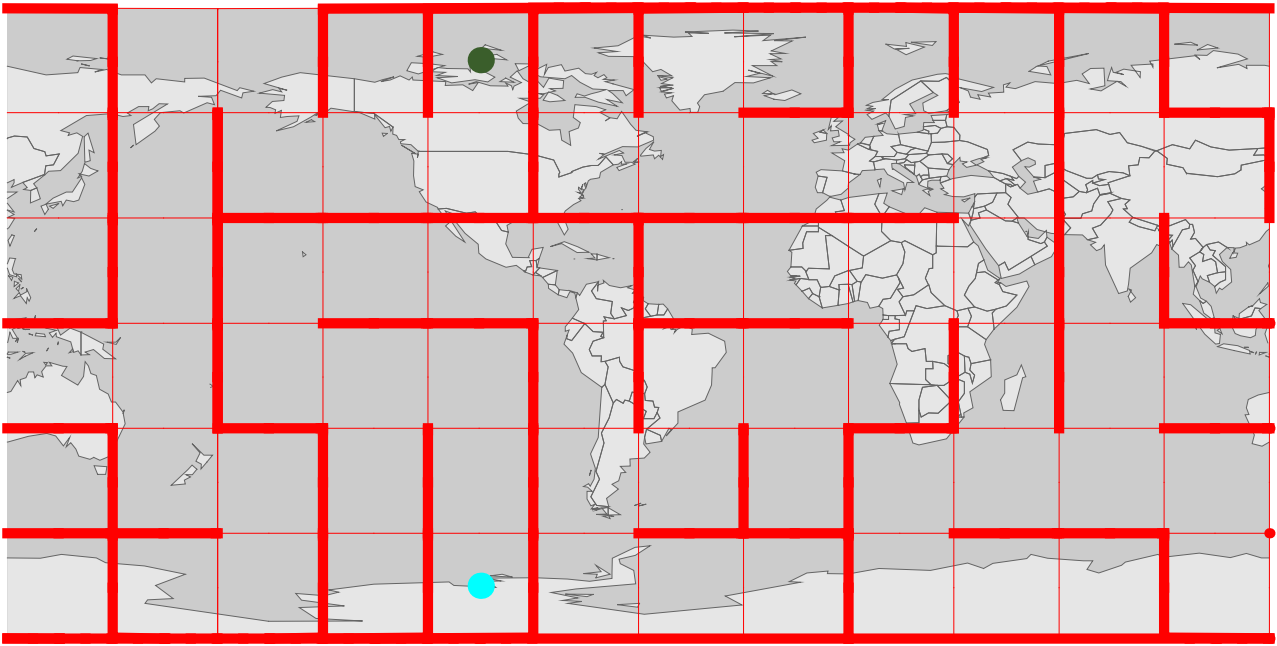
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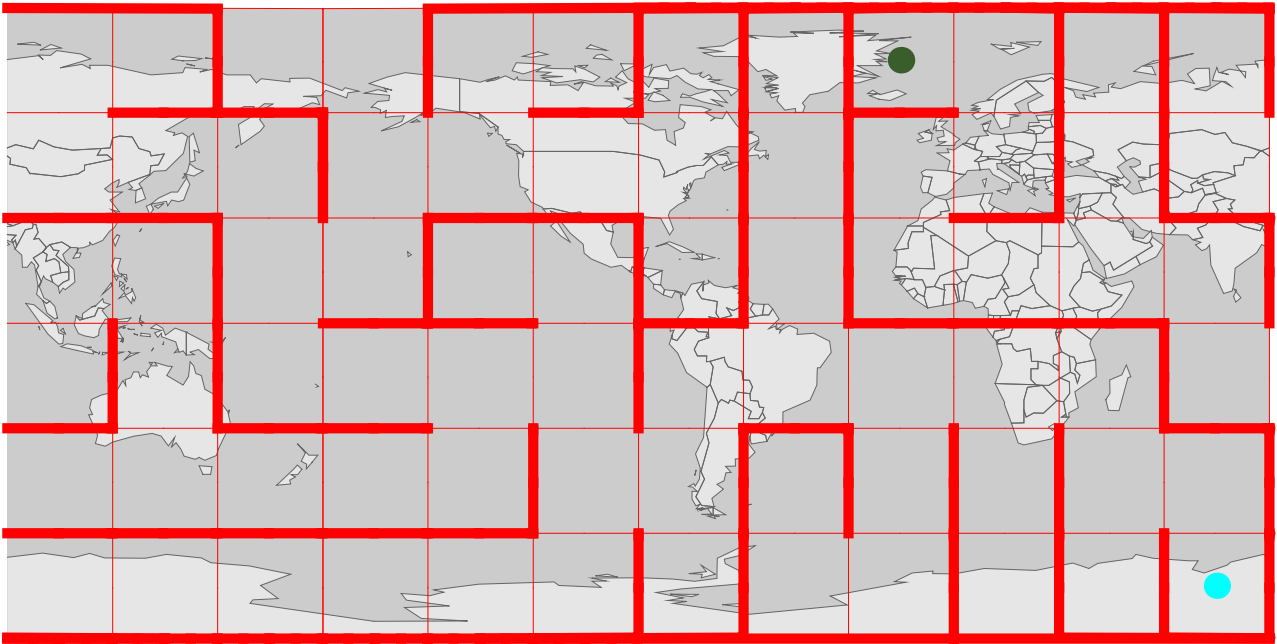
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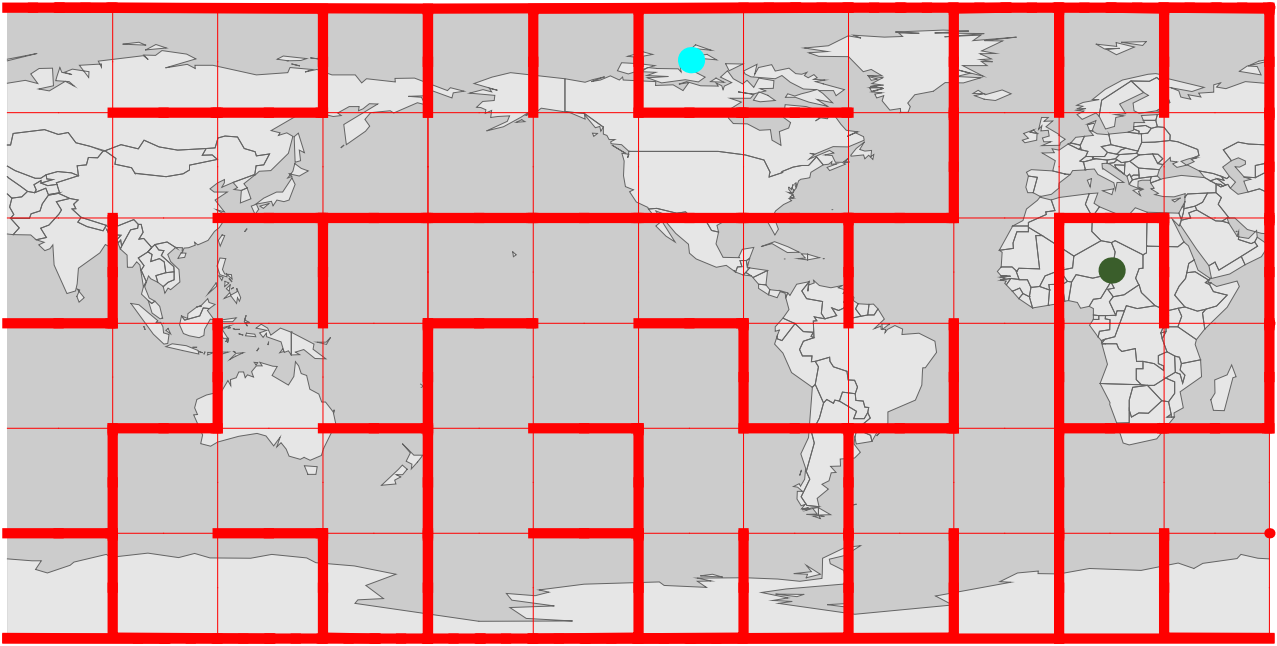


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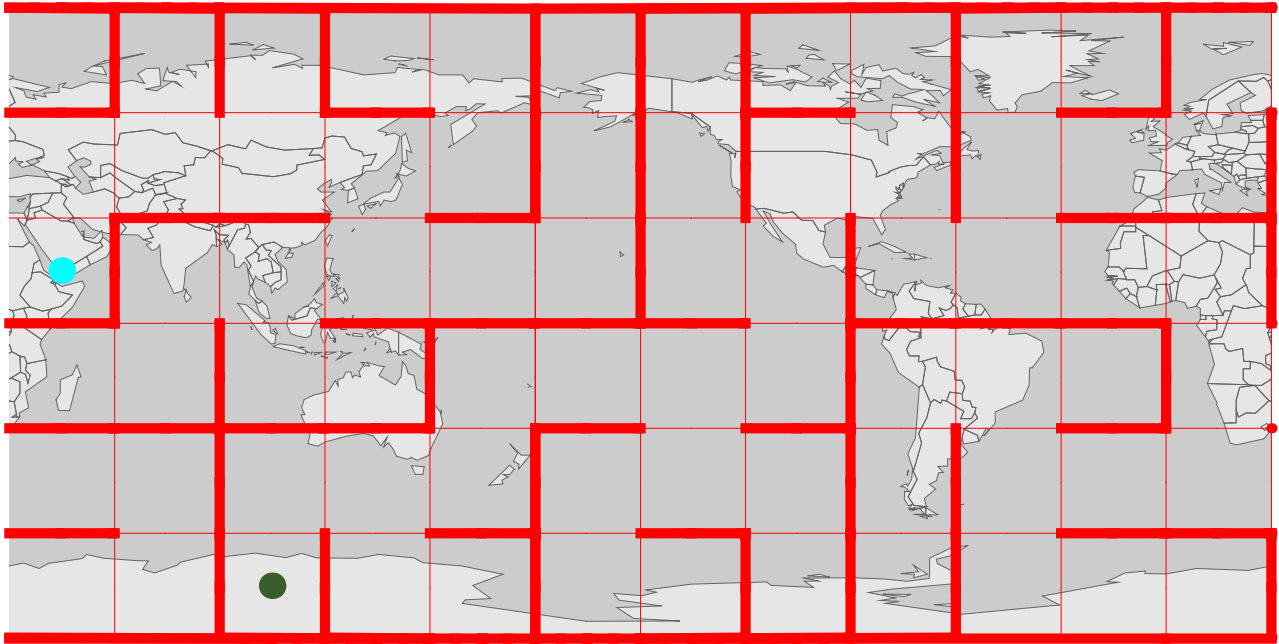




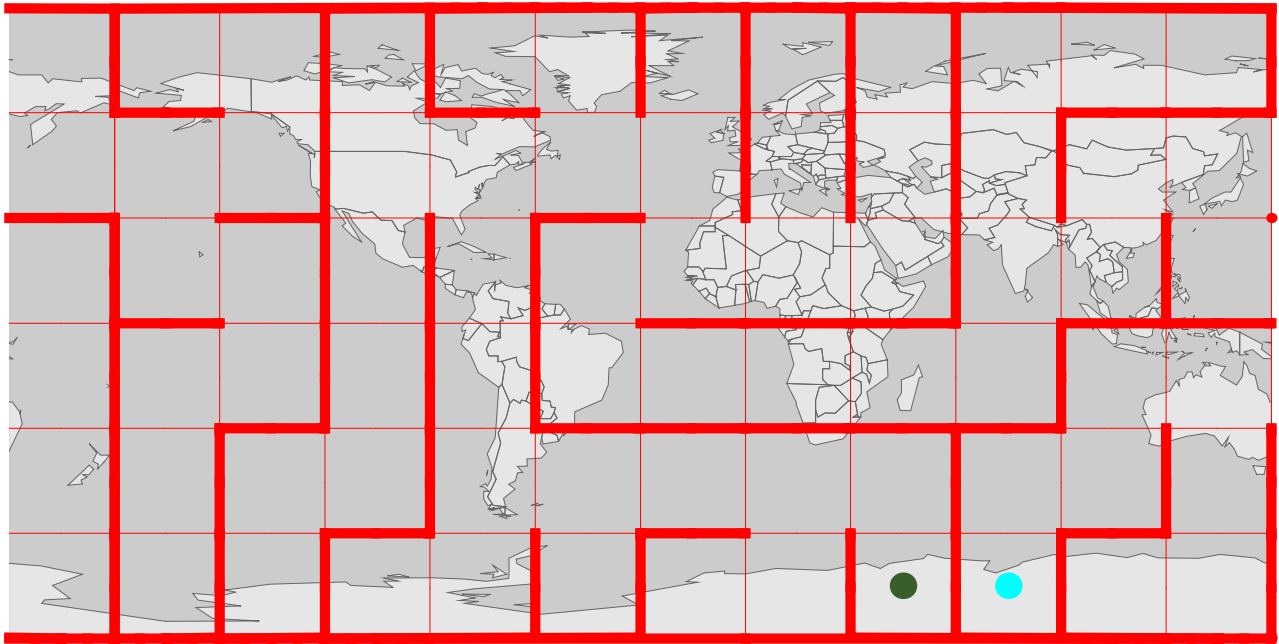
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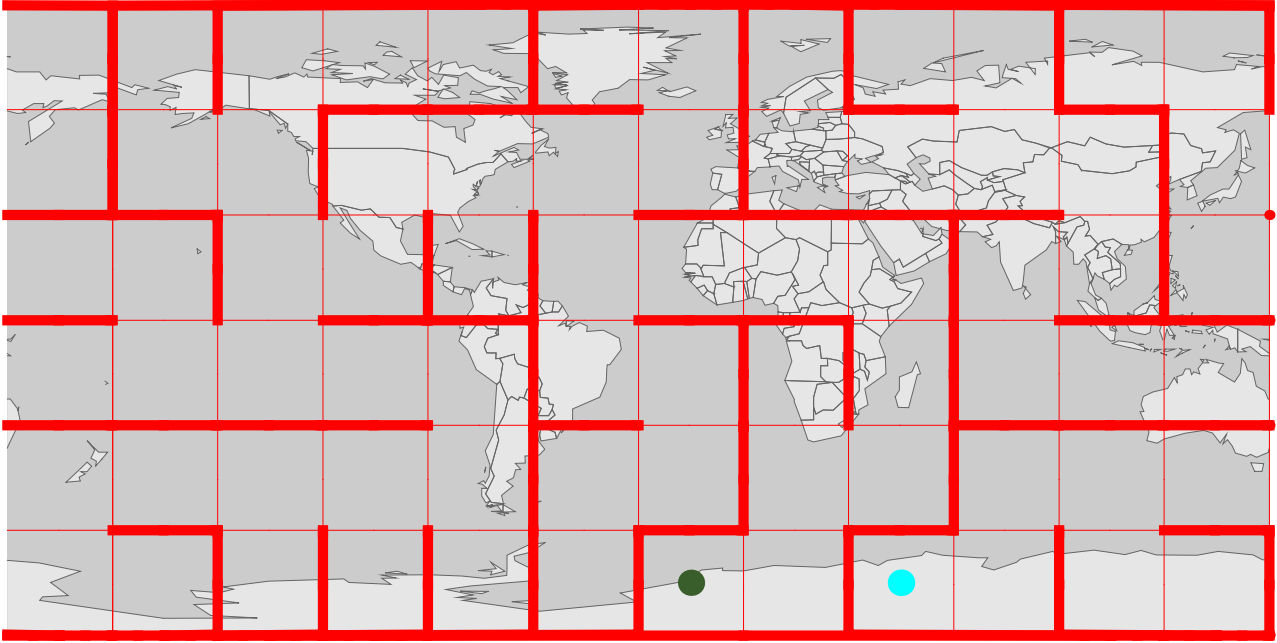
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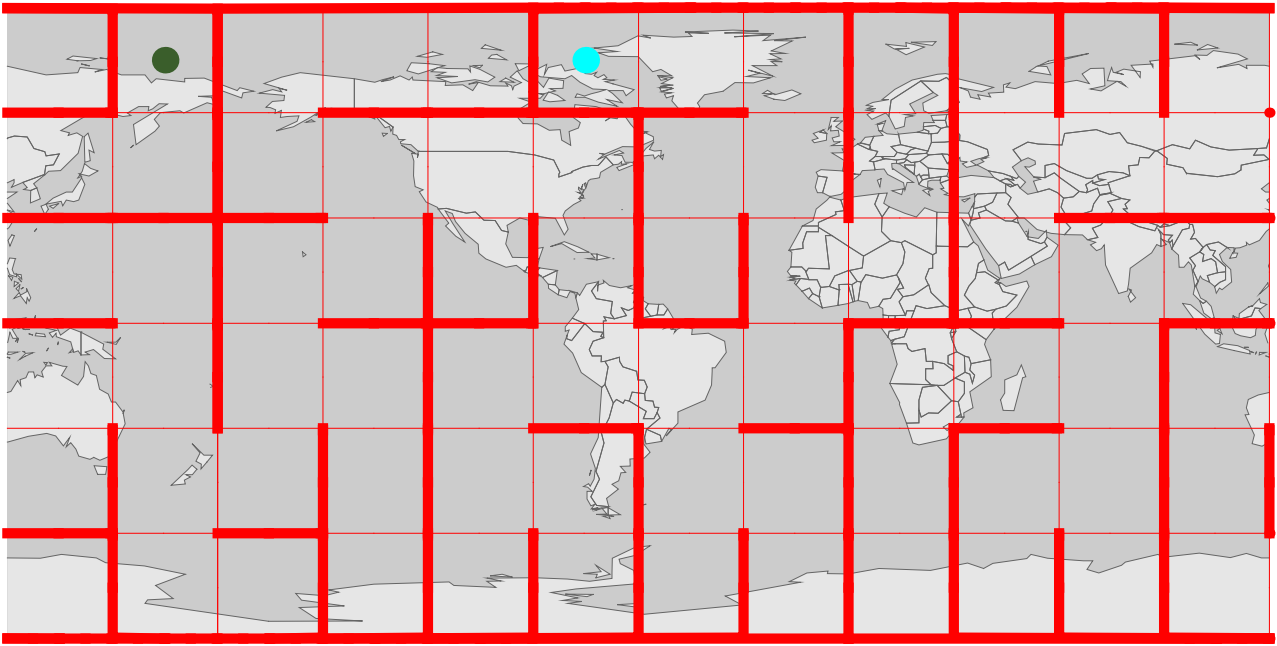
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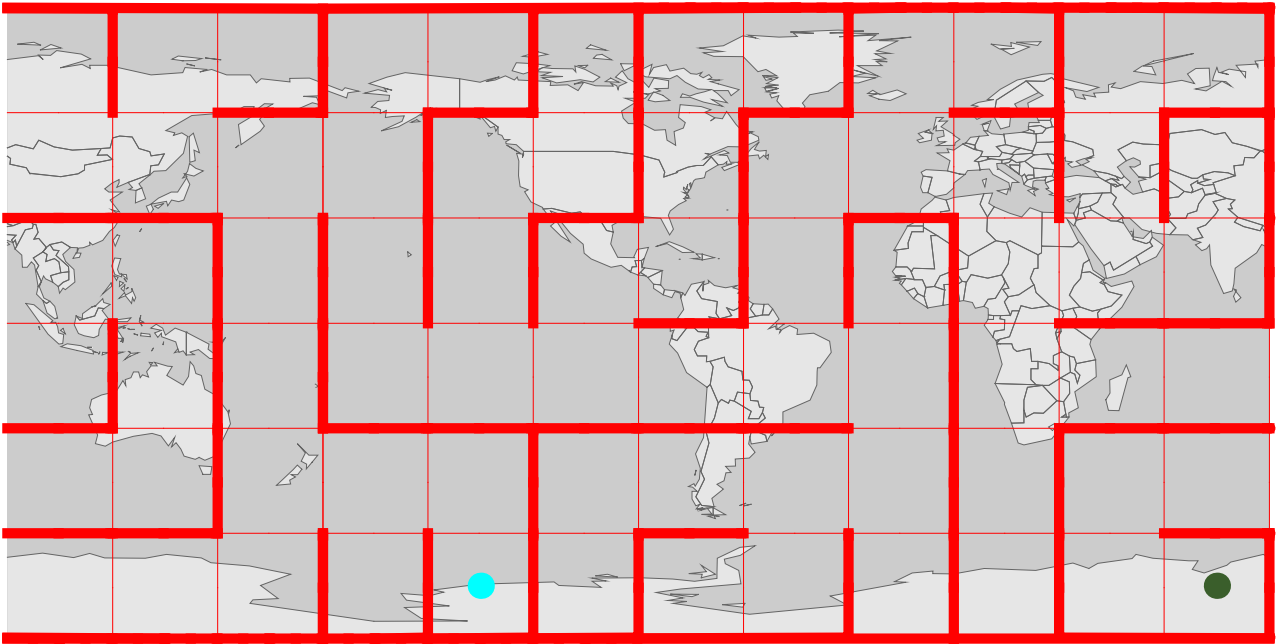
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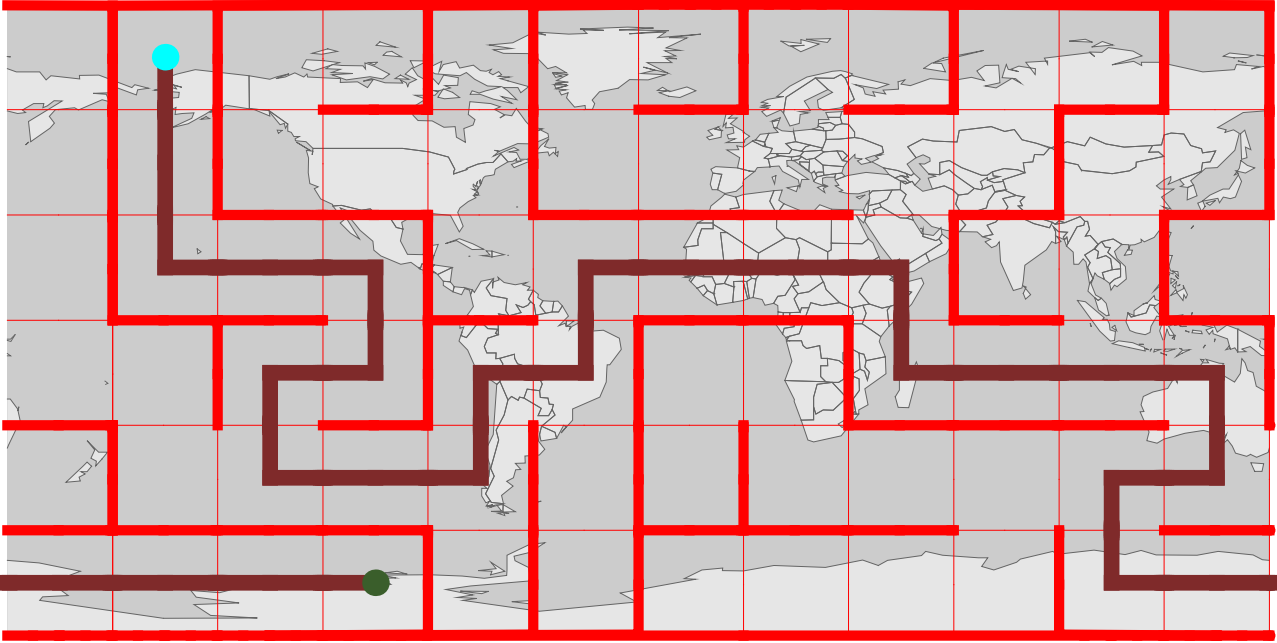
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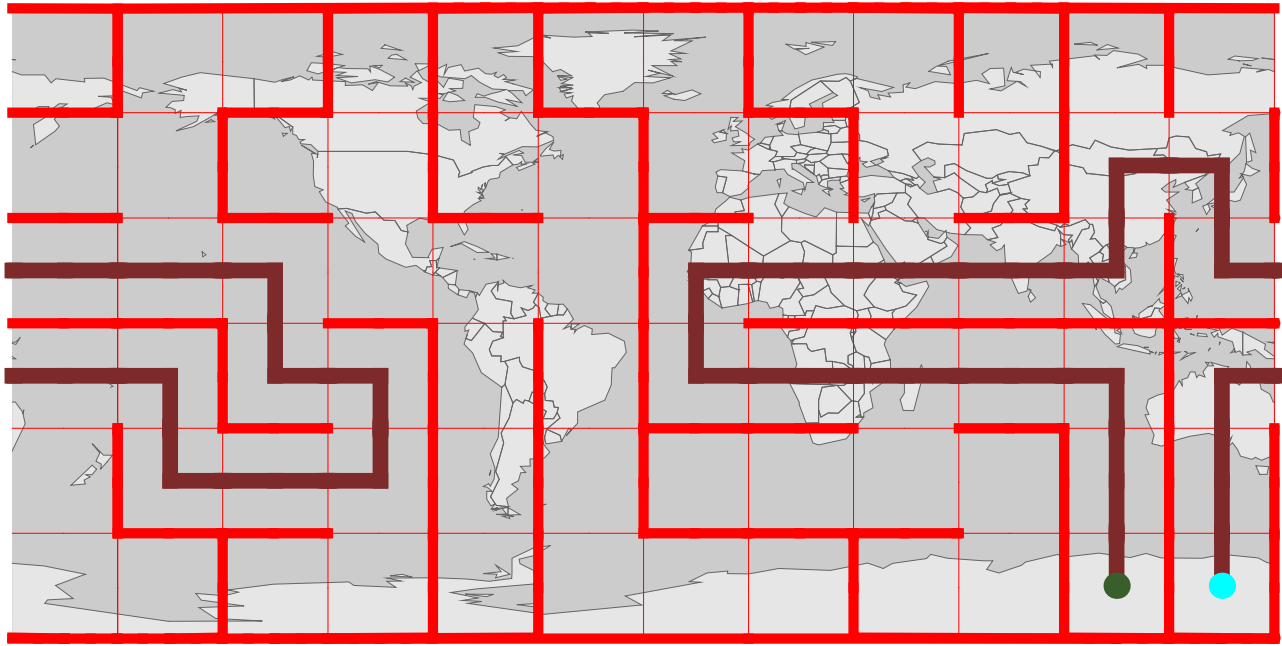
# Solutions

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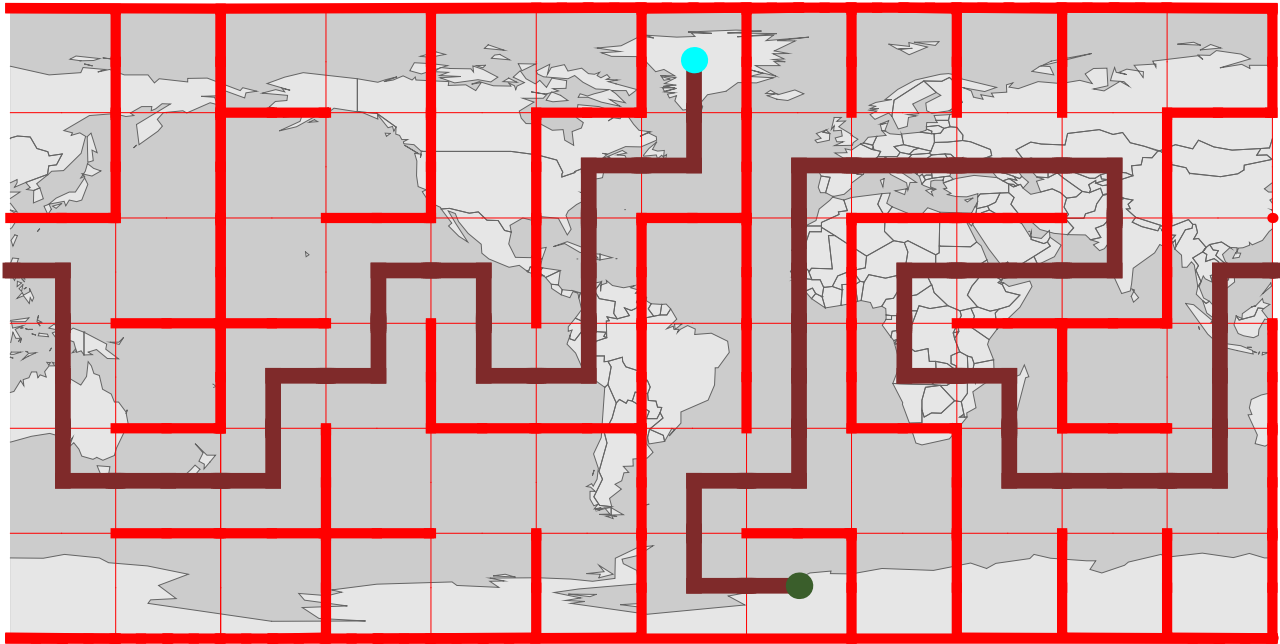




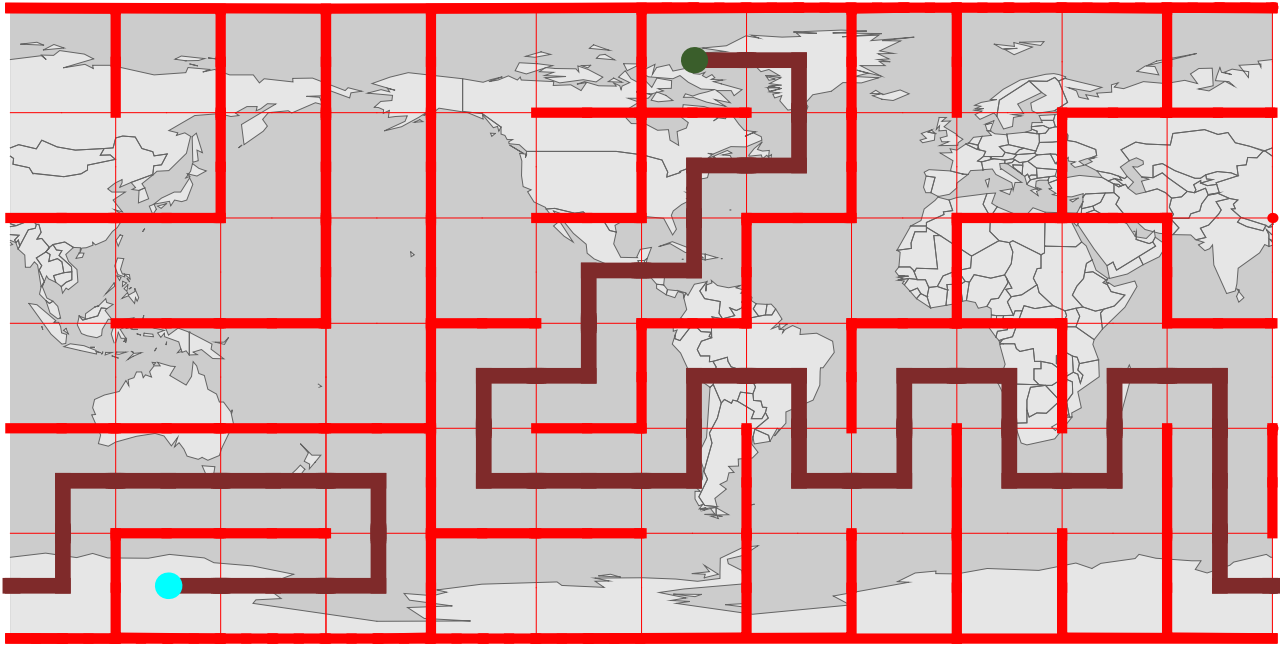
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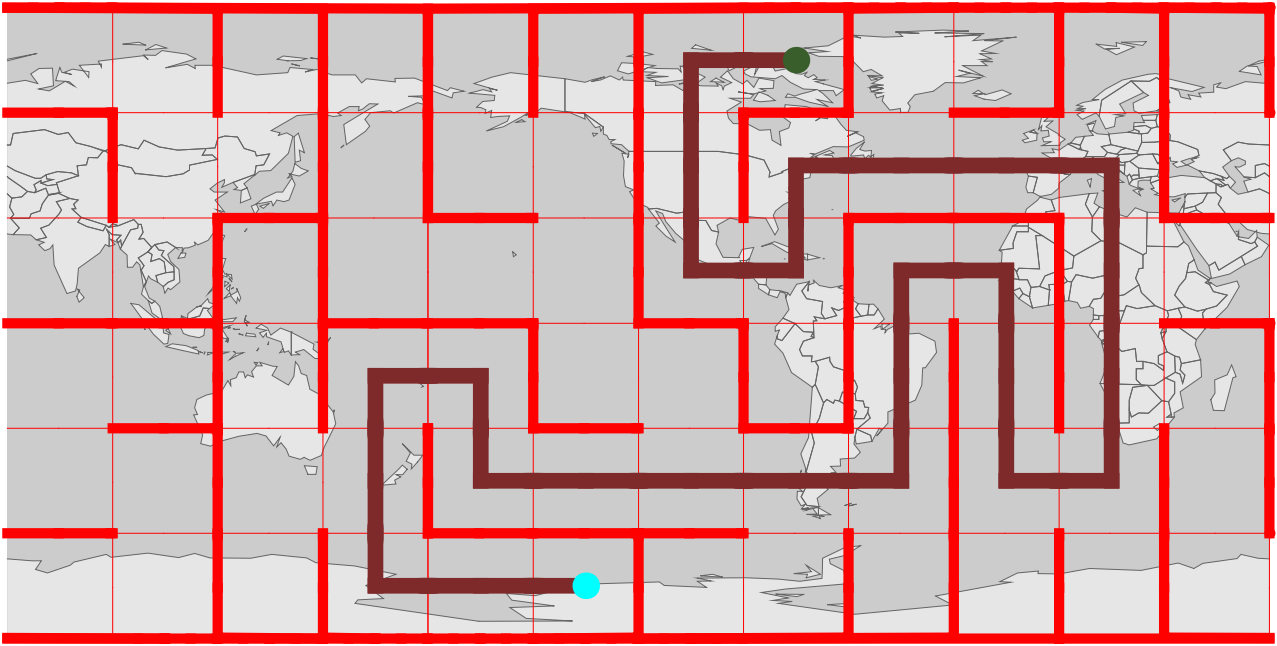
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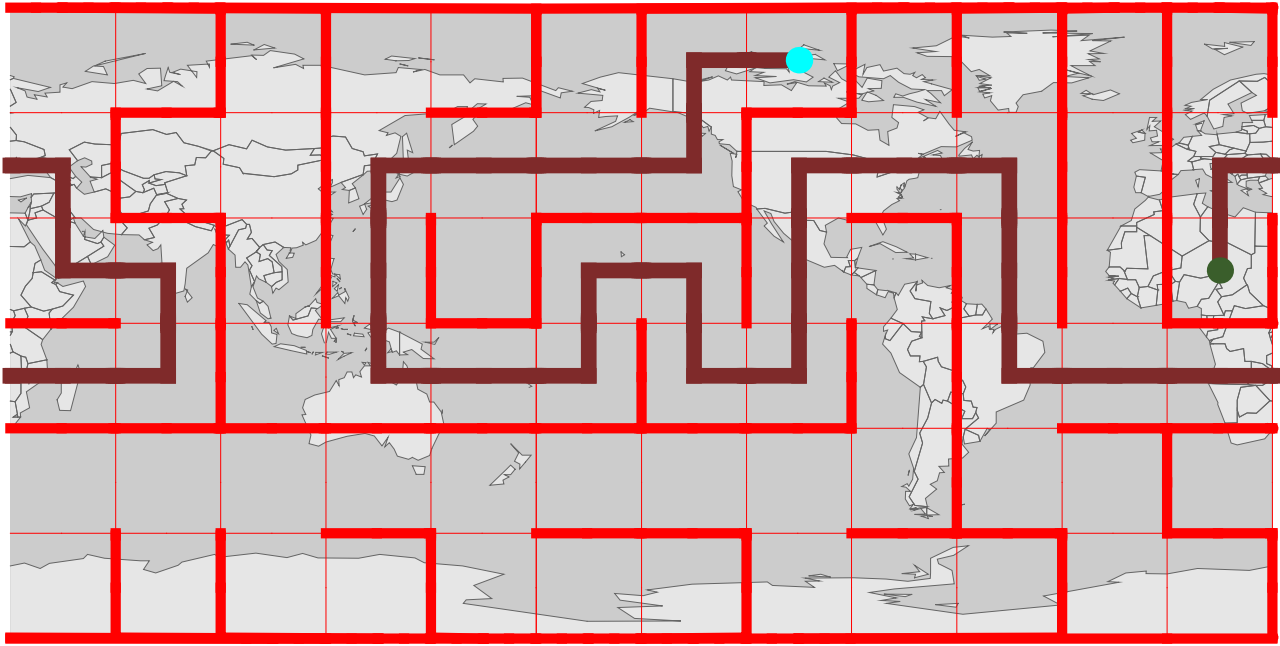
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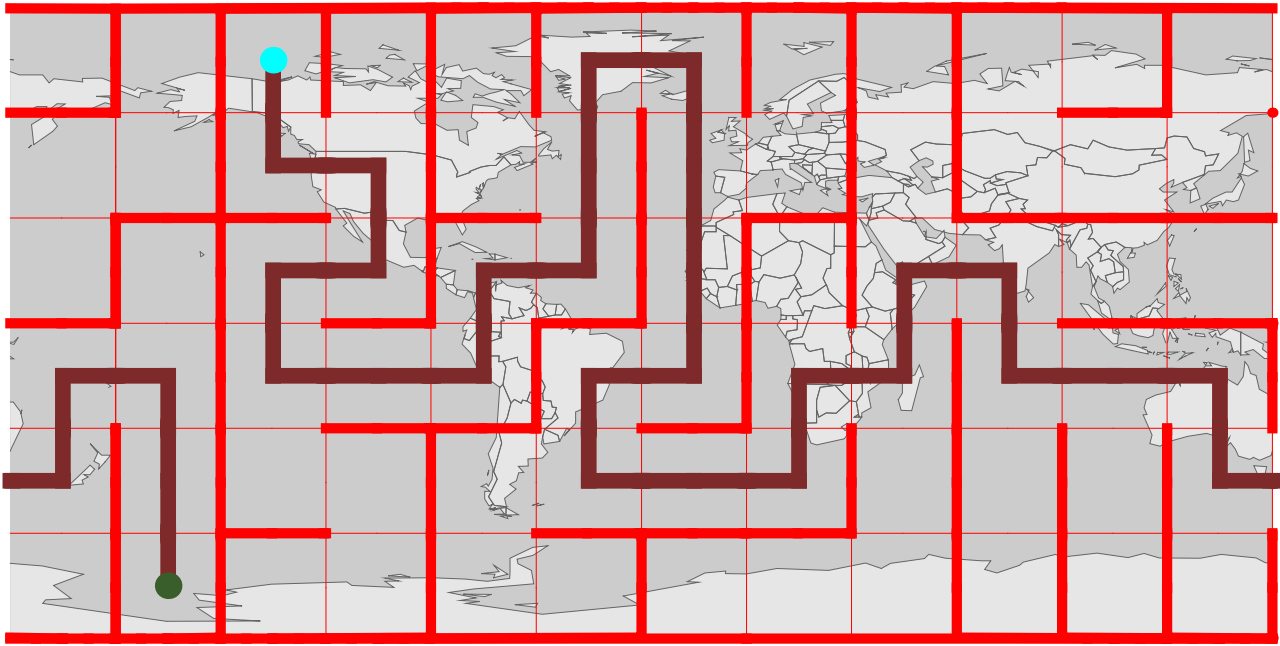
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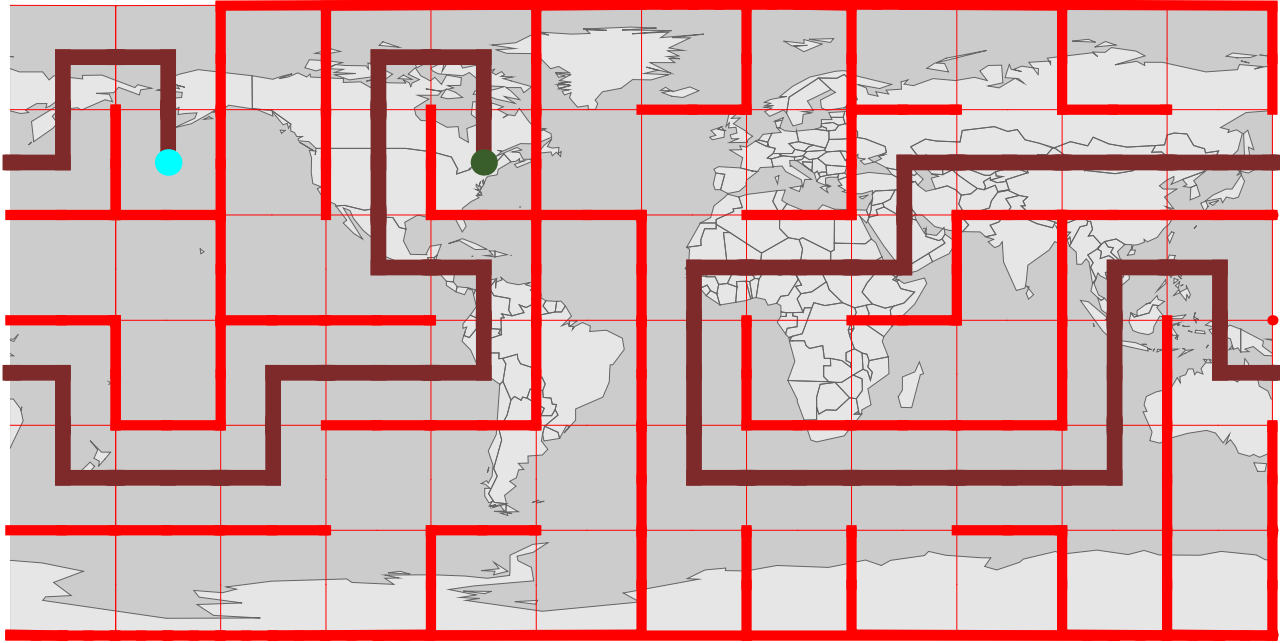
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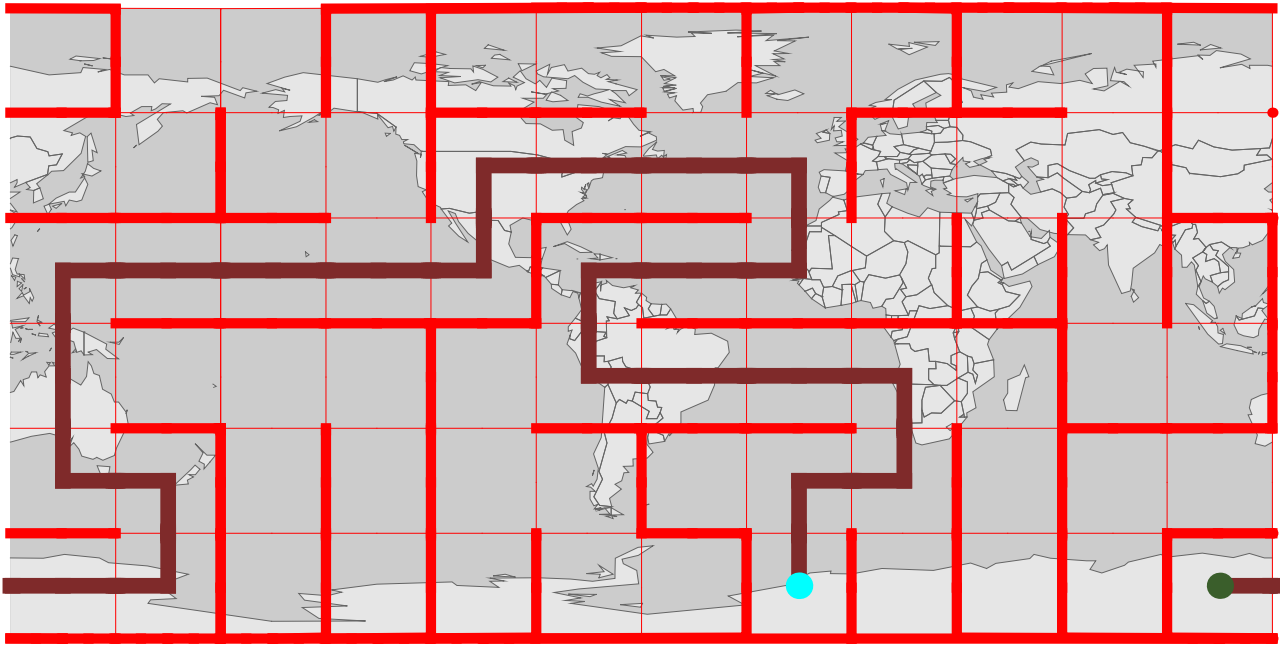
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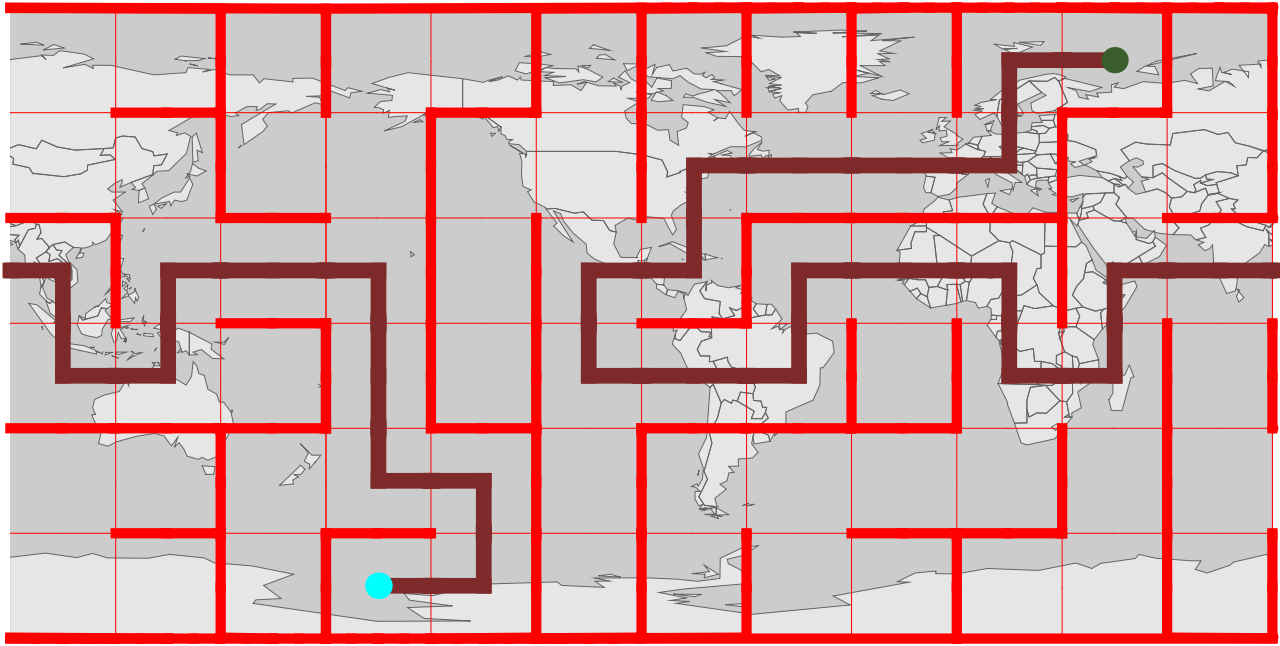


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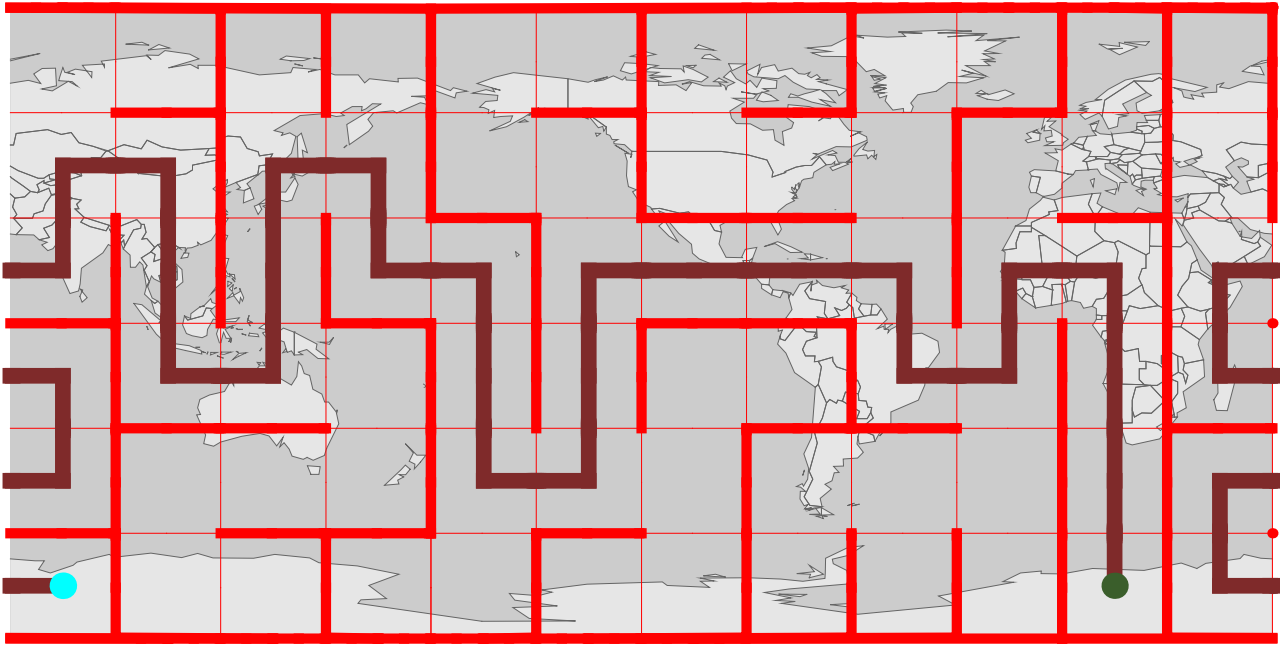




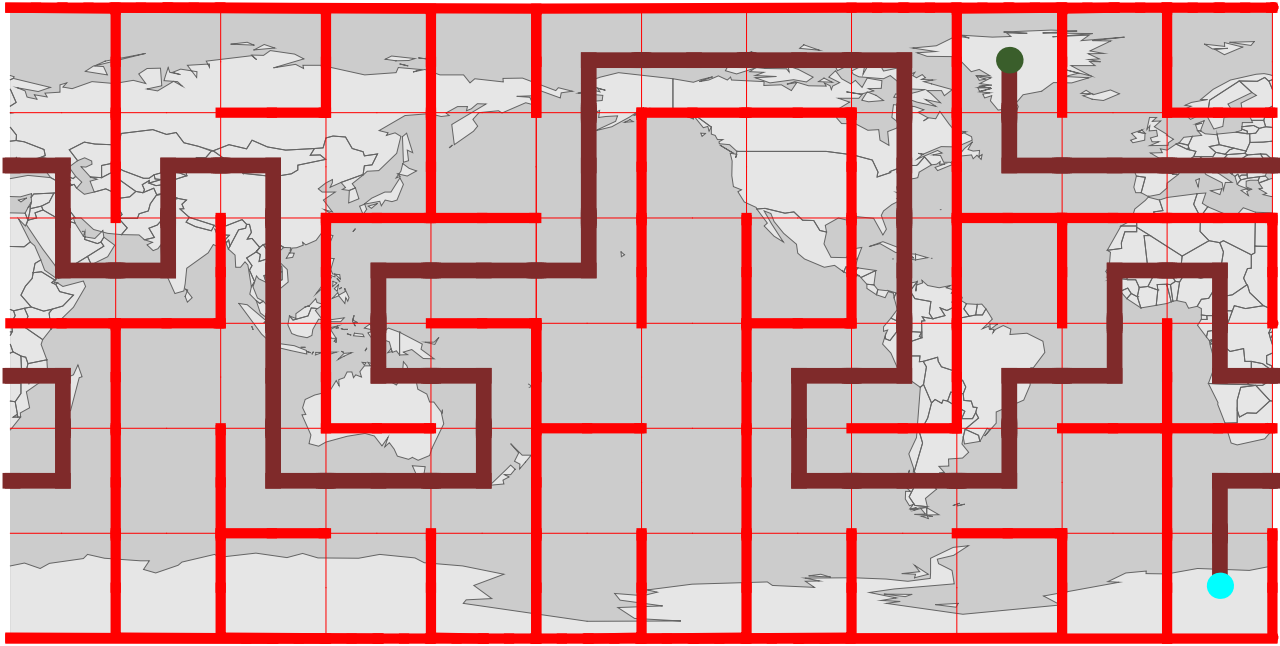
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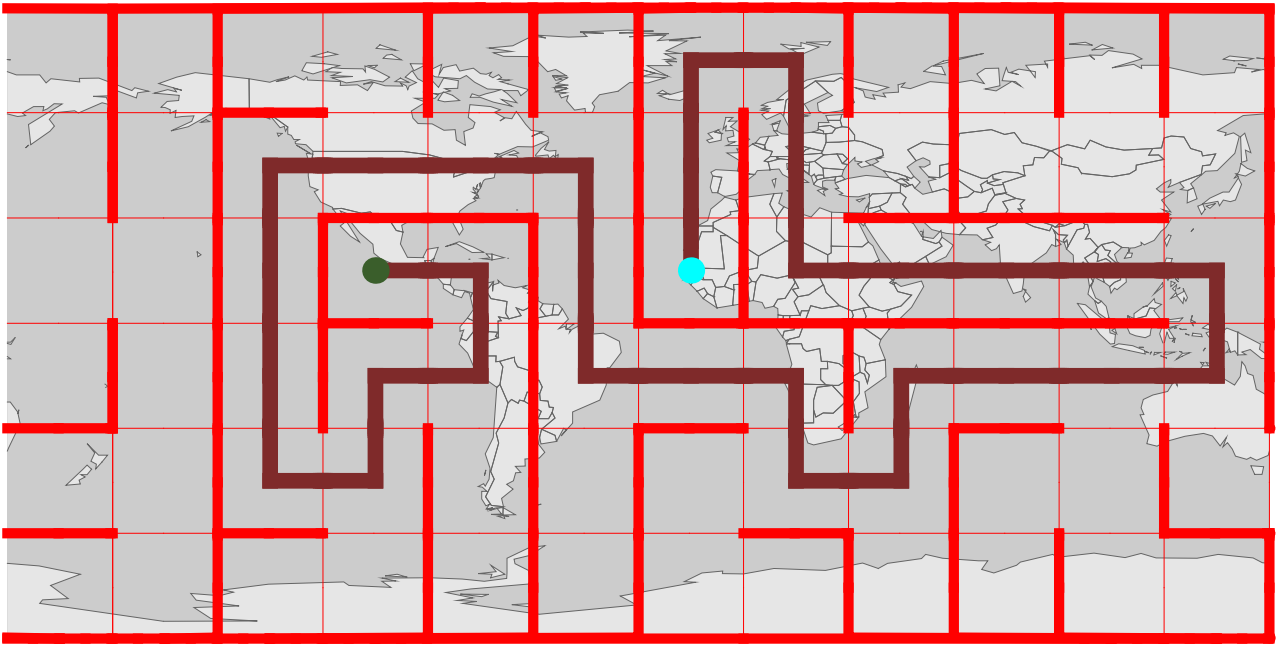
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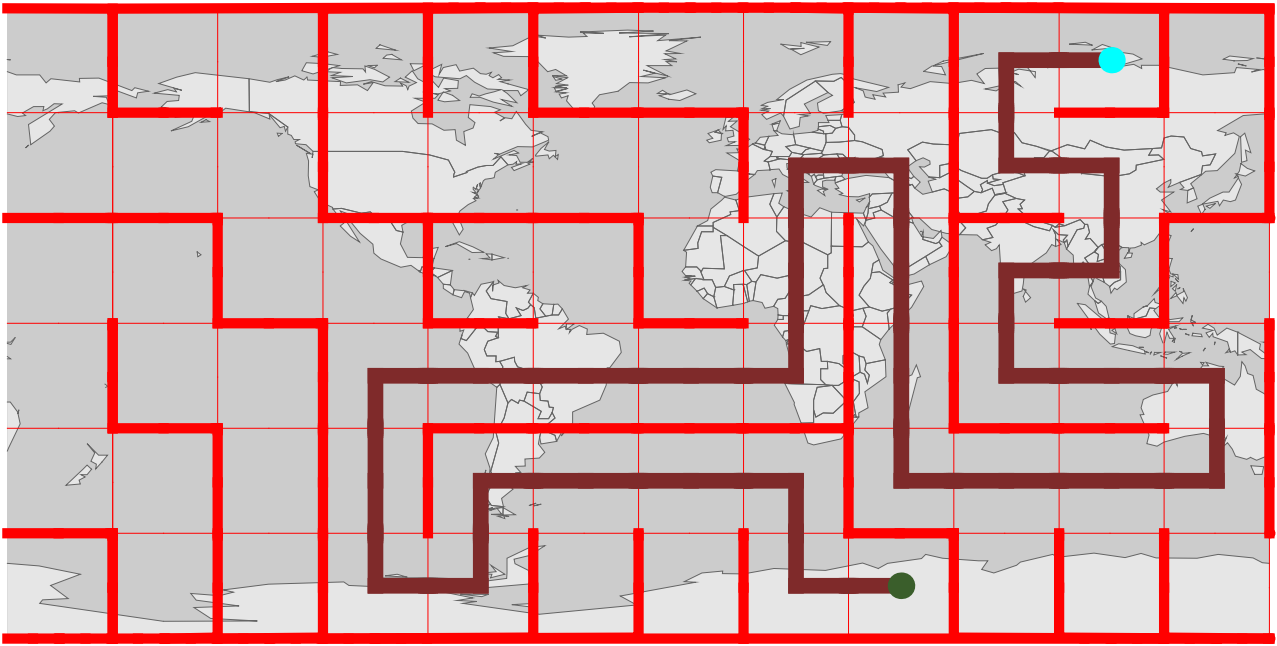
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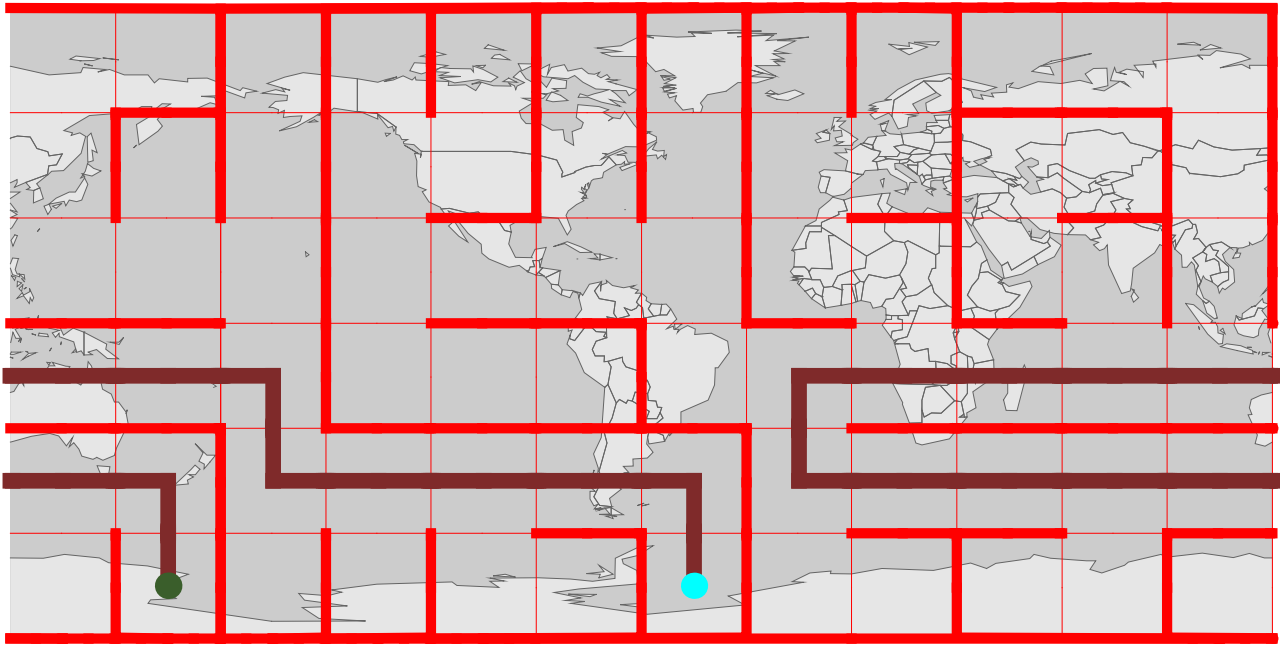
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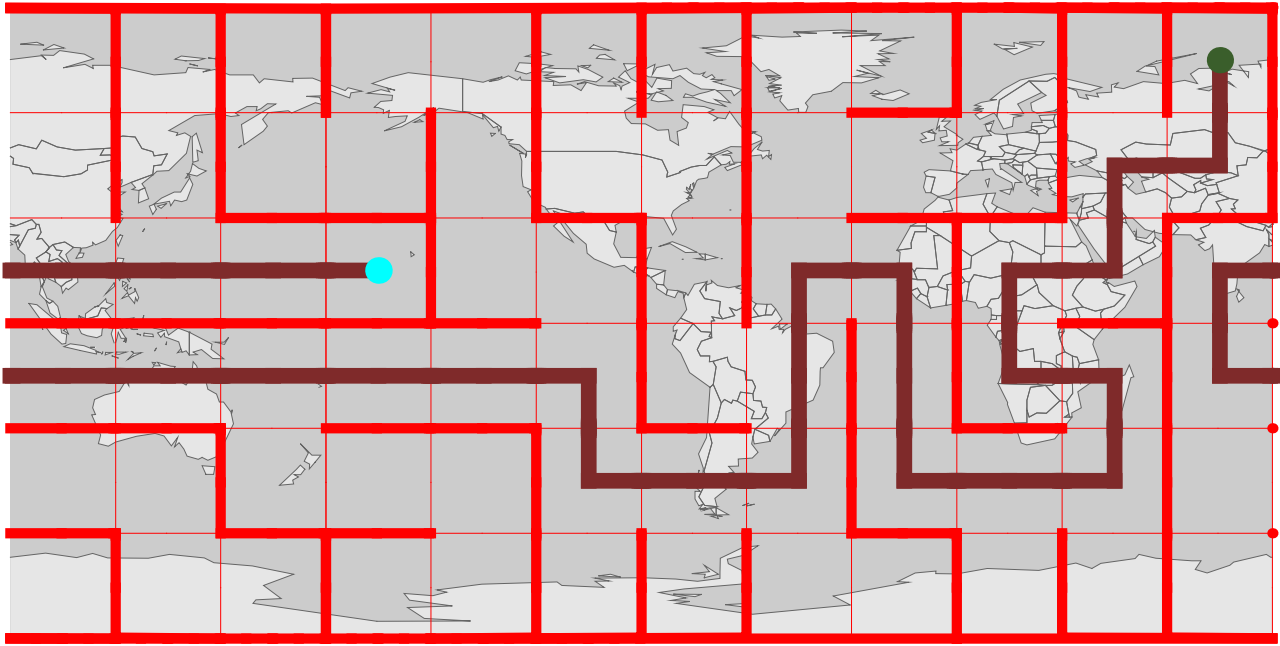
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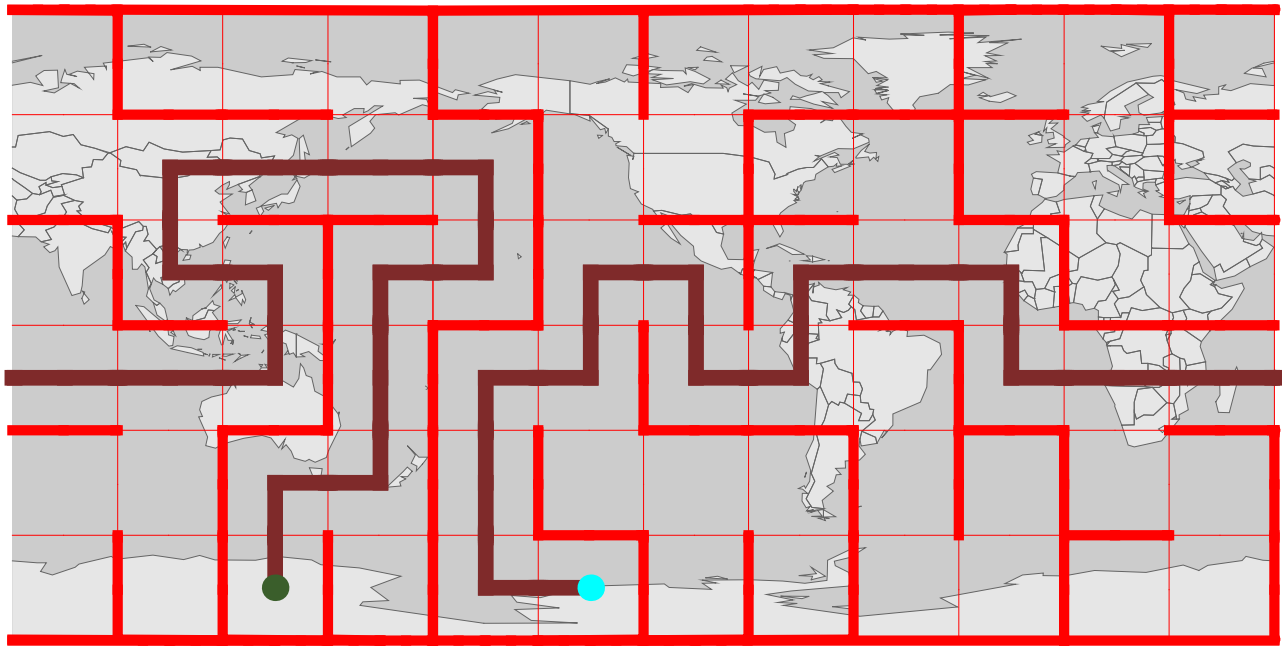
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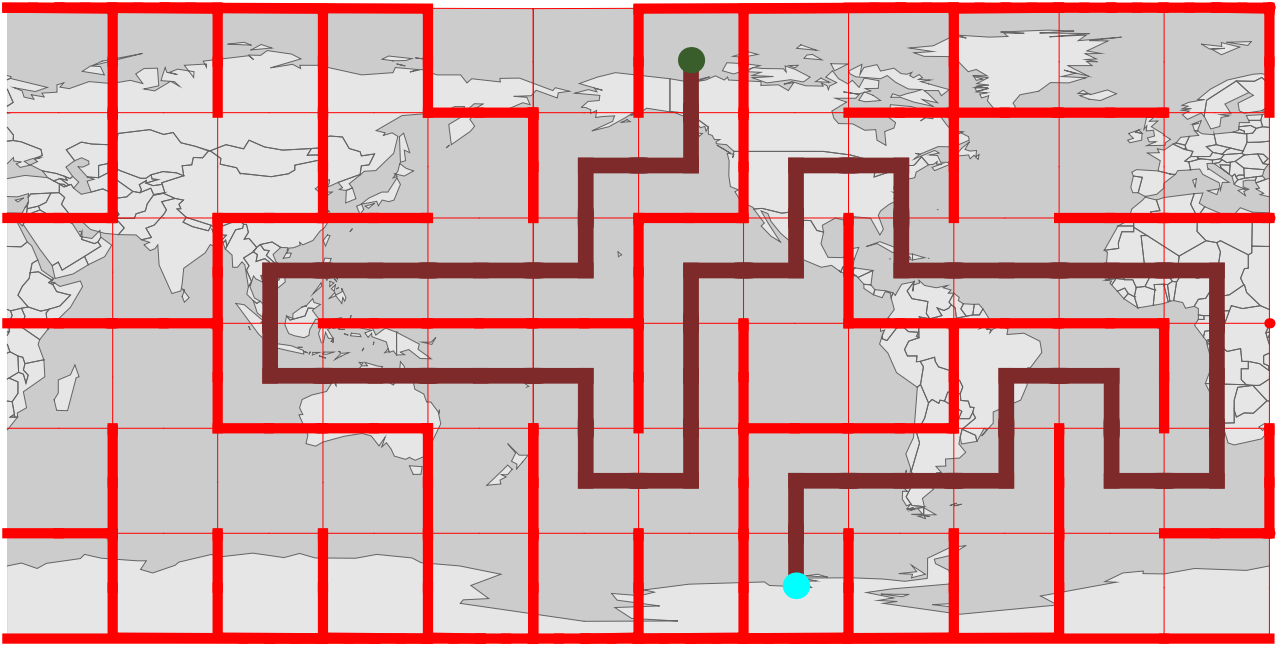


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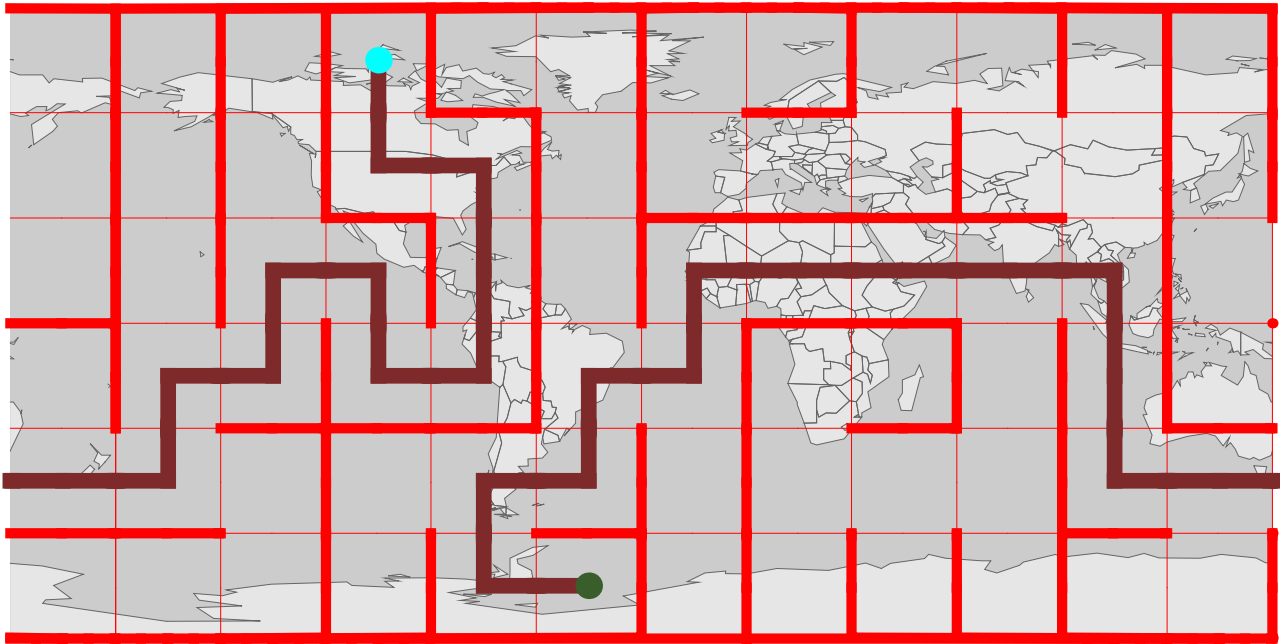




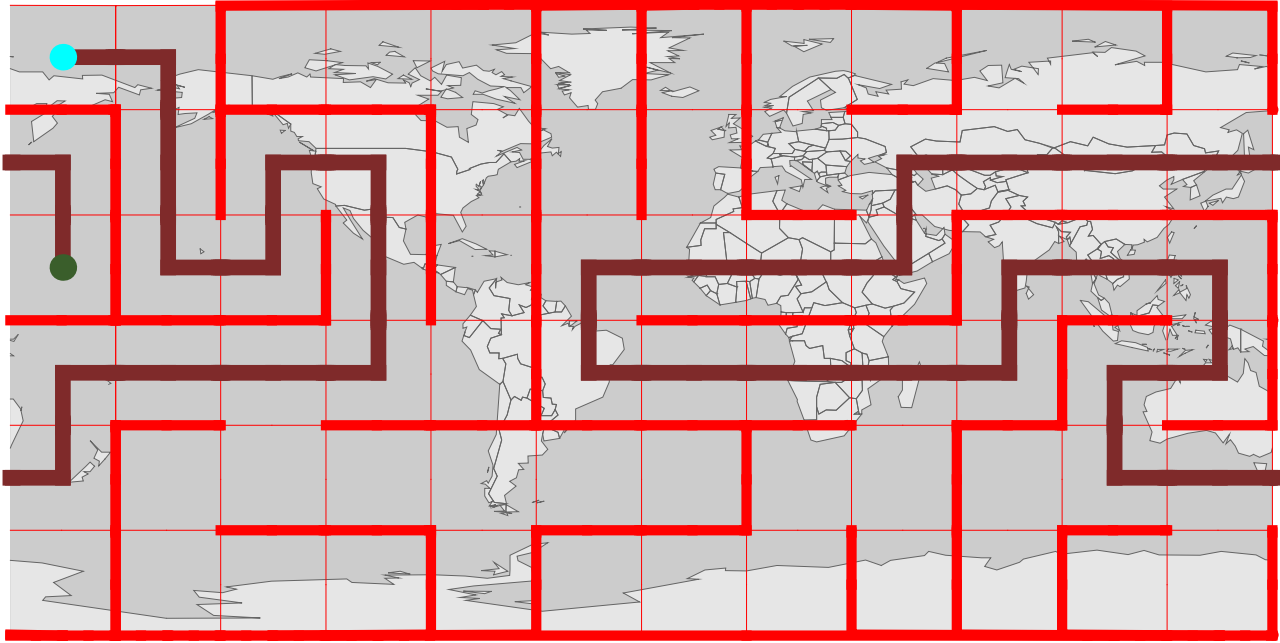
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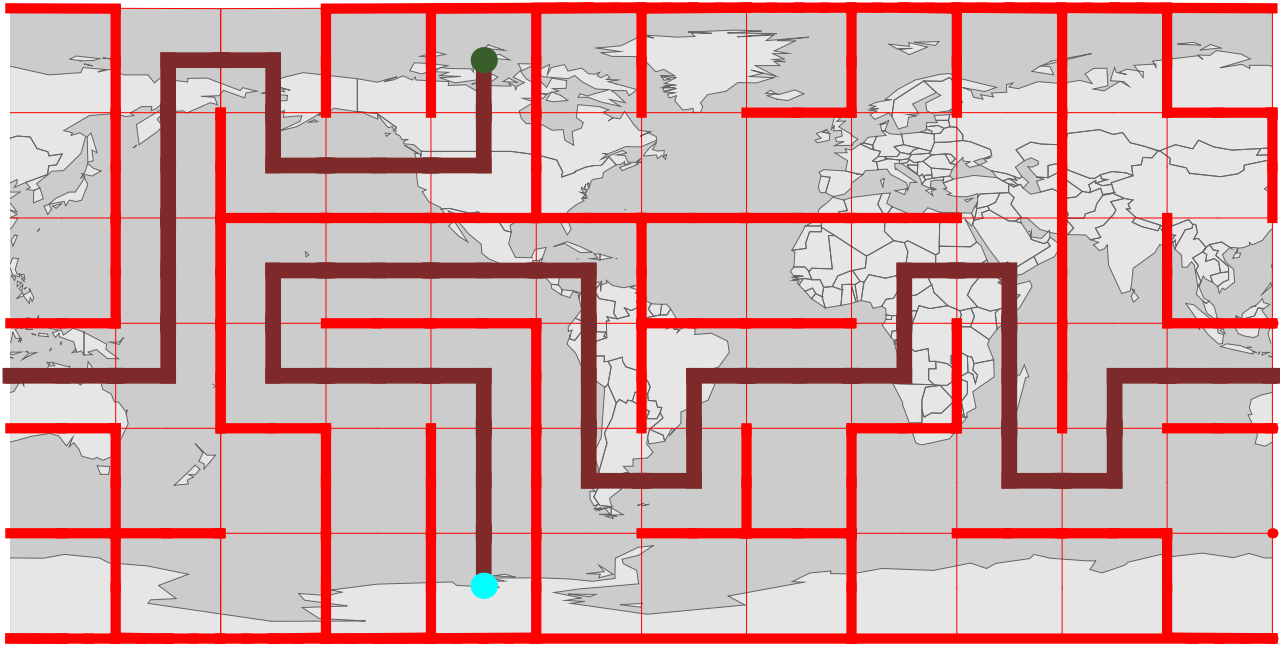
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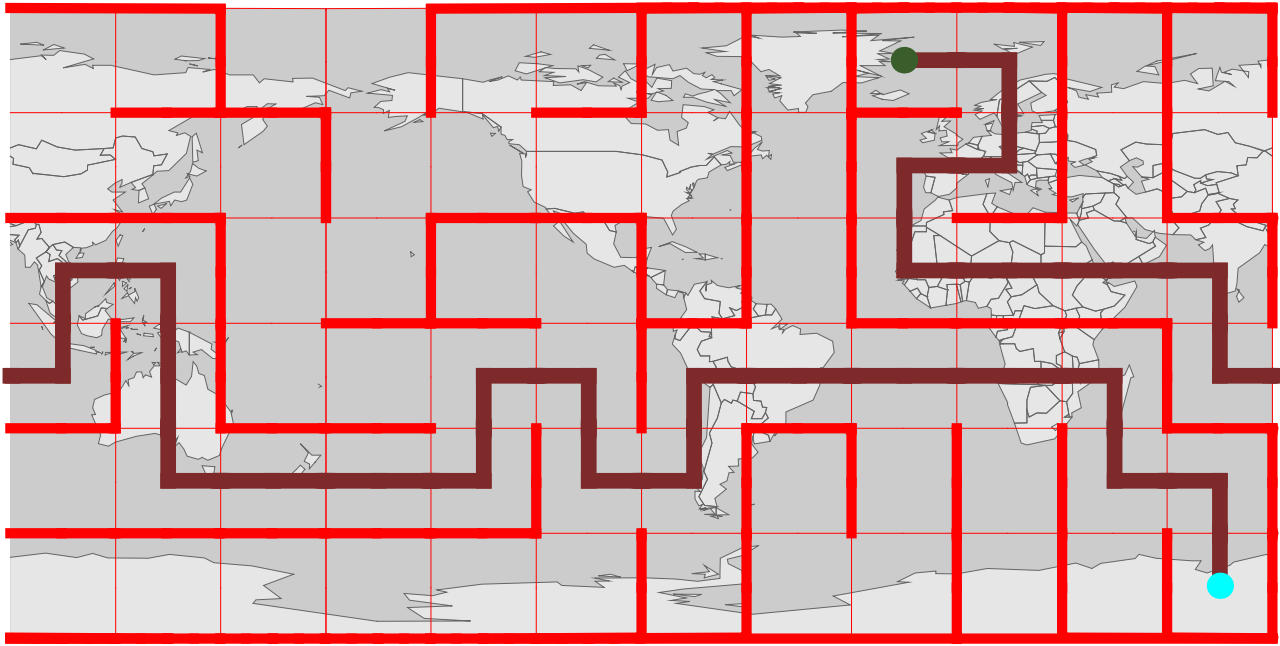
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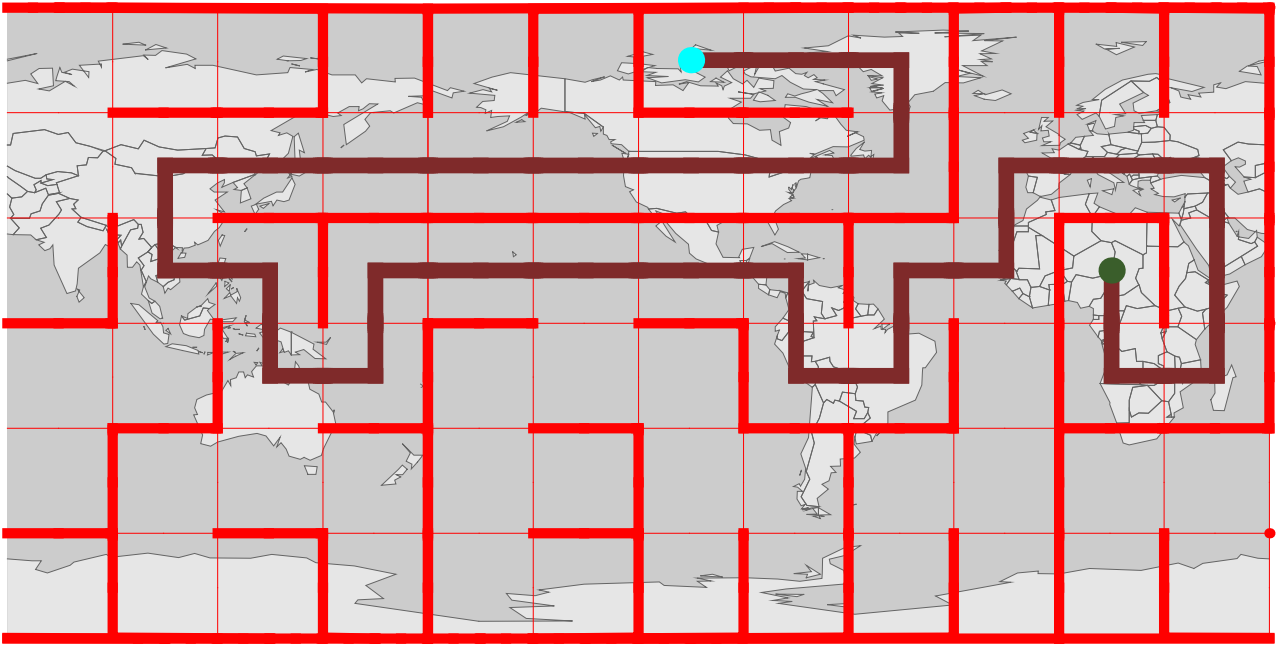
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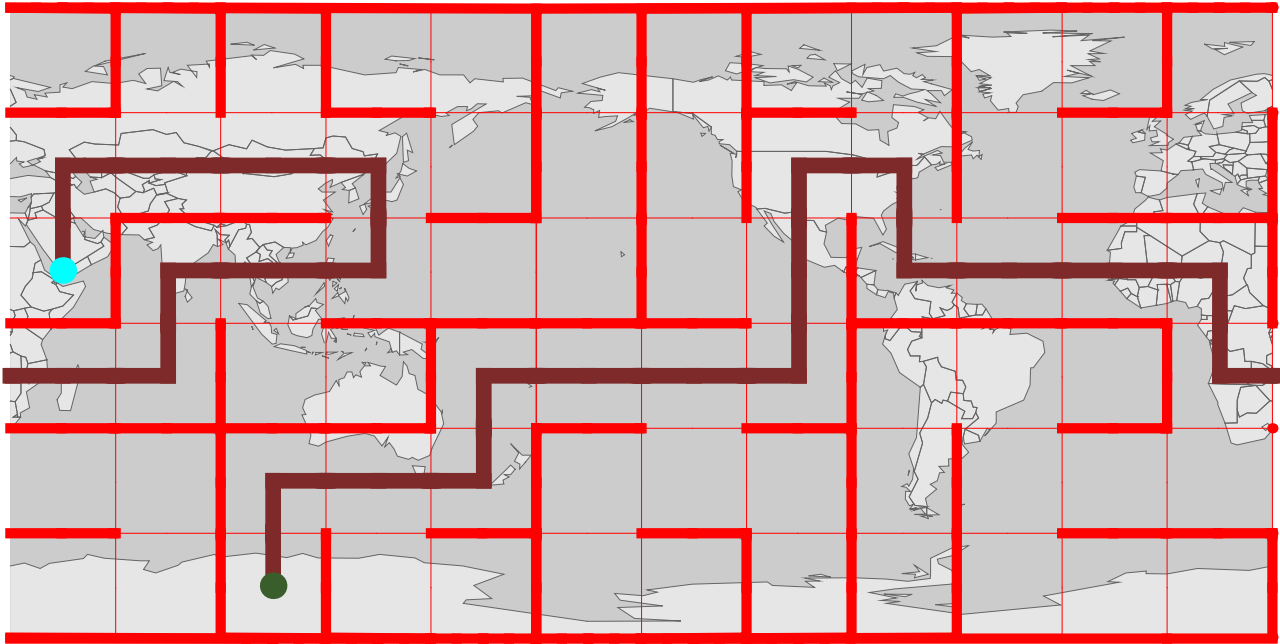
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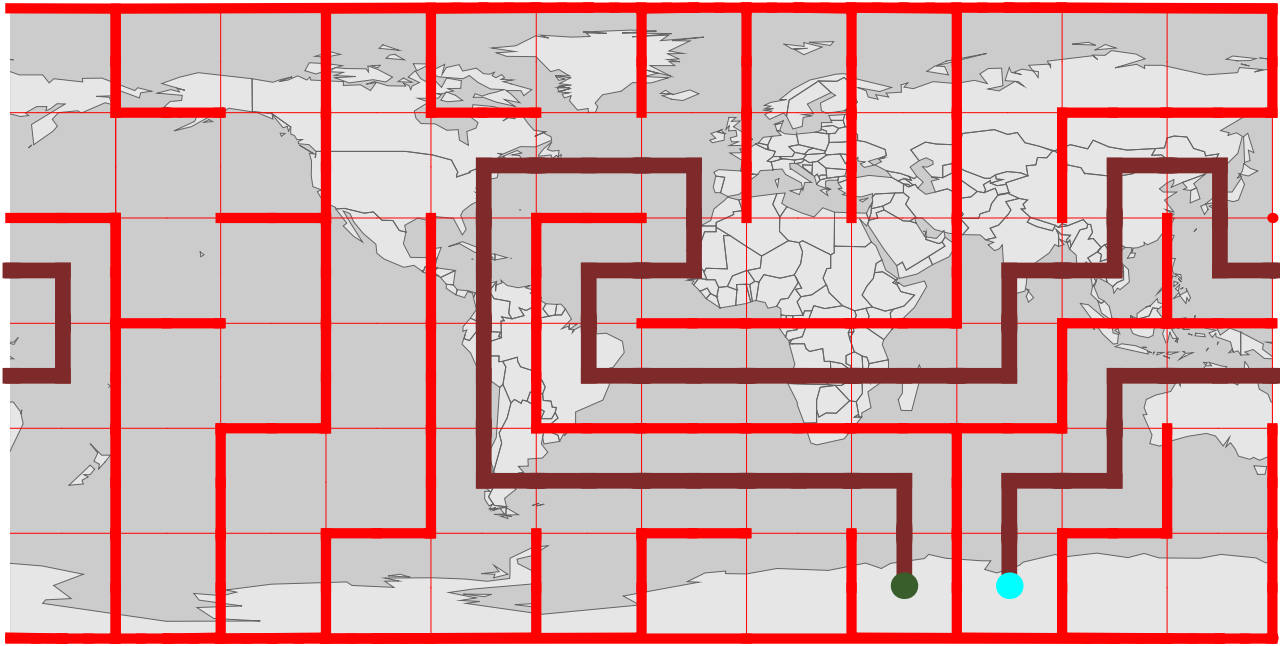
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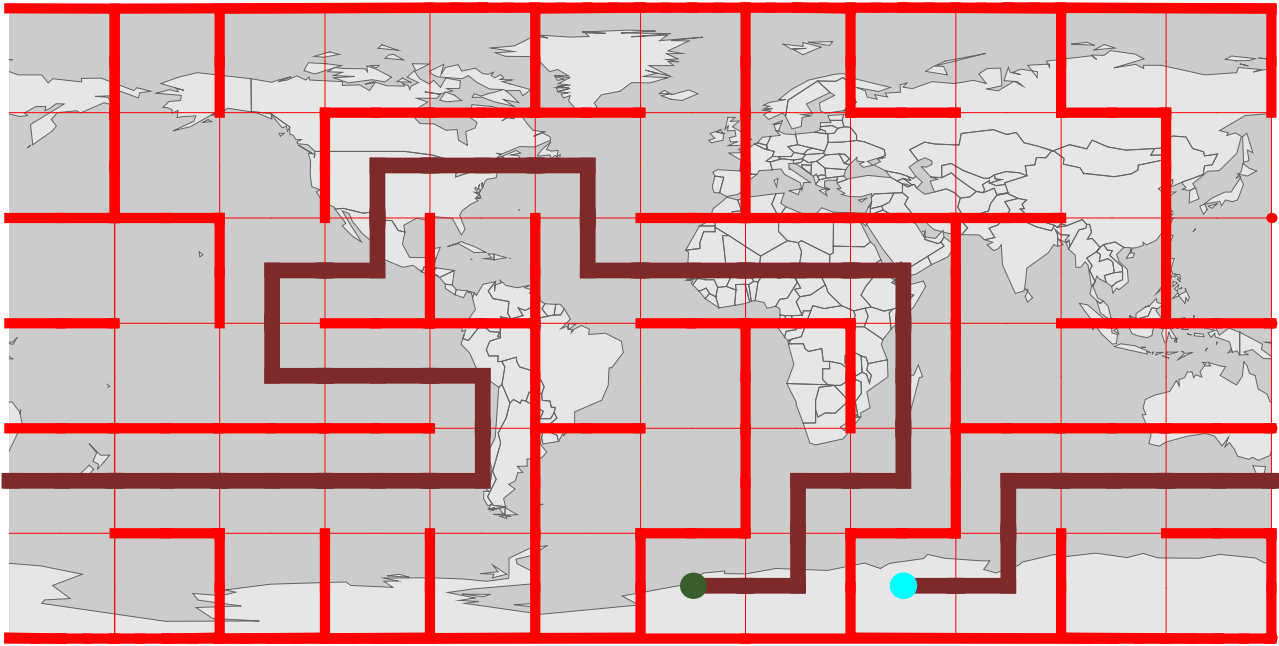


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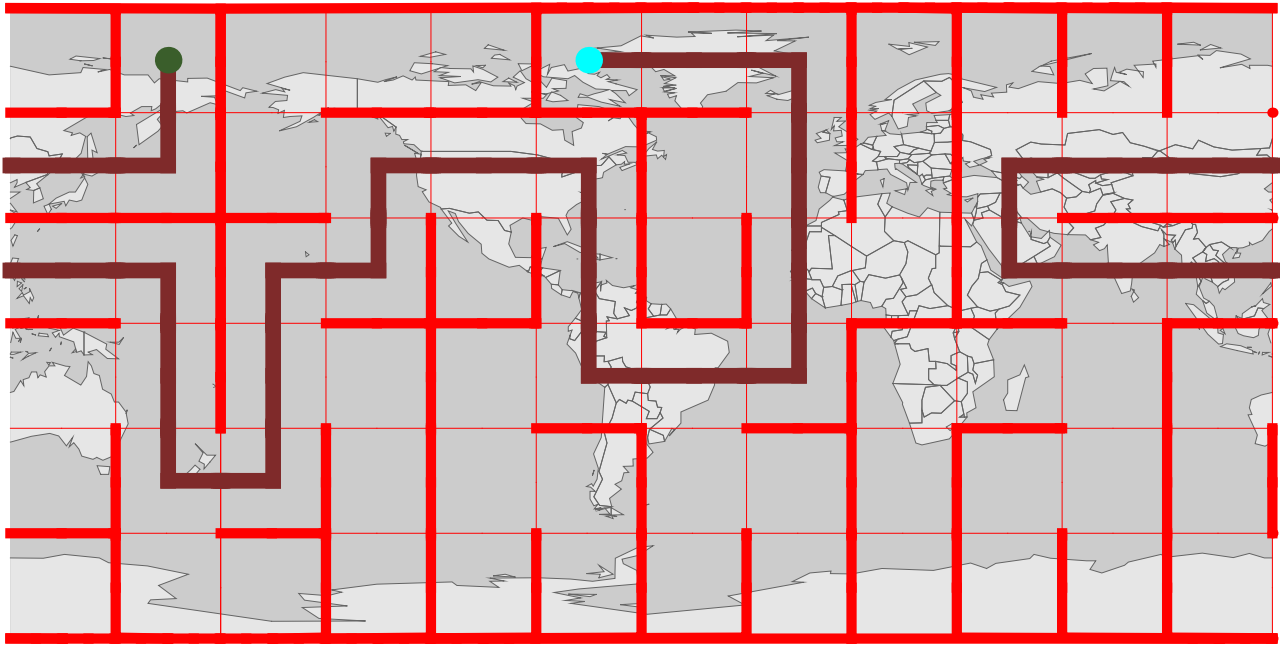




26.



27.



28.

